



St Mary's Catholic Primary School

Curriculum Handbook

'Learning and Living through Faith'



Mission Statement:

St Mary's School endeavours to give all children the best educational opportunities within a Catholic Christian community that values the individual, recognises the worth of each person and welcomes everyone.

We aim to combine excellence in teaching with enjoyment in learning through the provision of an inclusive broadly-based curriculum that promotes spiritual, moral, cultural, social, mental and physical development and prepares children for the opportunities and responsibilities of secondary education and later life.



Curriculum Drivers:

COMMUNITY	COMMUNICATION	WHOLE CHILD					
	FAITH 'Learning and Living through Faith'						

Our school drivers are based on our beliefs and values. Derived from the backgrounds of our pupils and used to ensure that we give our pupils an appropriate and ambitious curriculum.

Community

St Mary's is a multicultural school and we celebrate our richness of diversity. We want our pupils to know about the world they live in and to understand their rights and responsibilities. We strive to open our pupils' eyes to the possibilities available to them.

Communication

We believe that communication is an essential life skill and feel passionately about enabling all pupils to develop effective communication skills. Communication impacts on every part of life and is crucial for future success.

Whole Child

Our curriculum is designed to meet the needs of all the children in our schools and to prepare them for success in life, however and whatever that might mean to them as they grow and develop. All children will have the opportunity to develop their talents to the full, in the recognition that they all have talents to offer and that although these talents are different, none is more important than another and all are needed in our everchanging world.



Learning behaviours:

At St. Mary's, we believe that in order for our pupils to grow into happy, healthy and successful adults they must be encouraged to adopt positive learning behaviours. As a staff group and in consultation with the children, the following learning behaviours are the ones that we felt were most important. These are highlighted and encouraged, across the school.

Resilience	Empathy	Curiosity	Collaboration	Active Listening
Resilience is important mostly for our mental health. It's a life skill we take with us into adulthood. Building resilience in children helps them to overcome obstacles more easily and reduces the chances of them suffering from anxiety or other stress- related disorders.	Helping young children to develop a strong sense of empathy is beneficial because: It helps them to build a sense of security and stronger relationships with other children and educators, positioning them well for learning. It encourages tolerance and acceptance of others. It promotes good mental health.	Developing curiosity helps a child to be willing and able to continually grow, learn and question what is around them. To develop an imagination and sense of creativity that gives them the basic tools they need to be successful adults.	Collaboration helps children to discover each other's' strengths, interests and capabilities. Instead of limiting learning to a one-way stream from a teacher or an adult to them, they can learn from each other. As a result, each child can develop a unique set of skills and knowledge in a fun and efficient way.	Listening and attention skills are vital in a child's development because they allow the child to function properly in society. When developing these skills, it is important that your child becomes an active listener, which means that s/he use what s/he hears from you and others as part of the communication process.



Curriculum Intent: What do we want children to learn?

We believe that learning is a change to long-term memory. Our aims is to ensure that our pupils experience a wide breadth of study and have, by the end of each key stage an ambitious body of knowledge.

Our curriculum drivers of community, whole child and communication shape our curriculum breadth. They are derived from an exploration of the backgrounds of our pupils, our beliefs and values. They are used to ensure we give our pupils ambitious curriculum opportunities that prepares children for the opportunities and responsibilities of secondary education and later life.

Cultural capital gives our students the vital background knowledge required to be informed and thoughtful members of our community who understand and believe in British values. Curriculum breadth is shaped by our drivers, cultural capital, subject topics and our ambition for pupils.

Our curriculum distinguishes between subject topics and threshold concepts. Subject topics are the specific aspects of subject knowledge that are studied. Threshold concepts tie together topics into meaningful schema. The same concepts are explored in a wide breadth of topics. Through this revisiting of threshold concepts pupils return to the same concepts over and over and gradually build an understanding of them. For each of the threshold concepts the three milestones provide a progression model.



Curriculum Implementation: how are we going to achieve our intent?

The milestones in this handbook are reached over a series of lessons. Each lesson addresses a small step in the learning and it is important that the teacher is clear about the key learning and how it relates to prior knowledge. Pupils are given regular opportunities to retrieve, practise and apply their knowledge and understanding through a range of different contexts.

Teachers present subject matter clearly, promoting appropriate discussion about the subject matter they are teaching. They check learners understanding systematically, identifying misconceptions accurately and provide clear, direct feedback. They respond and adapt their teaching as necessary.

Subject leaders have worked tirelessly to develop each curriculum area. Subject leads meet termly with subject leads from other schools within the Trust to support the development of their subject. Subject leaders have release time at St Mary's to monitor and evaluate the teaching and learning in their subject and continue our commitment to continuous development.



Curriculum Impact: what will it look like when we have achieved our intent?

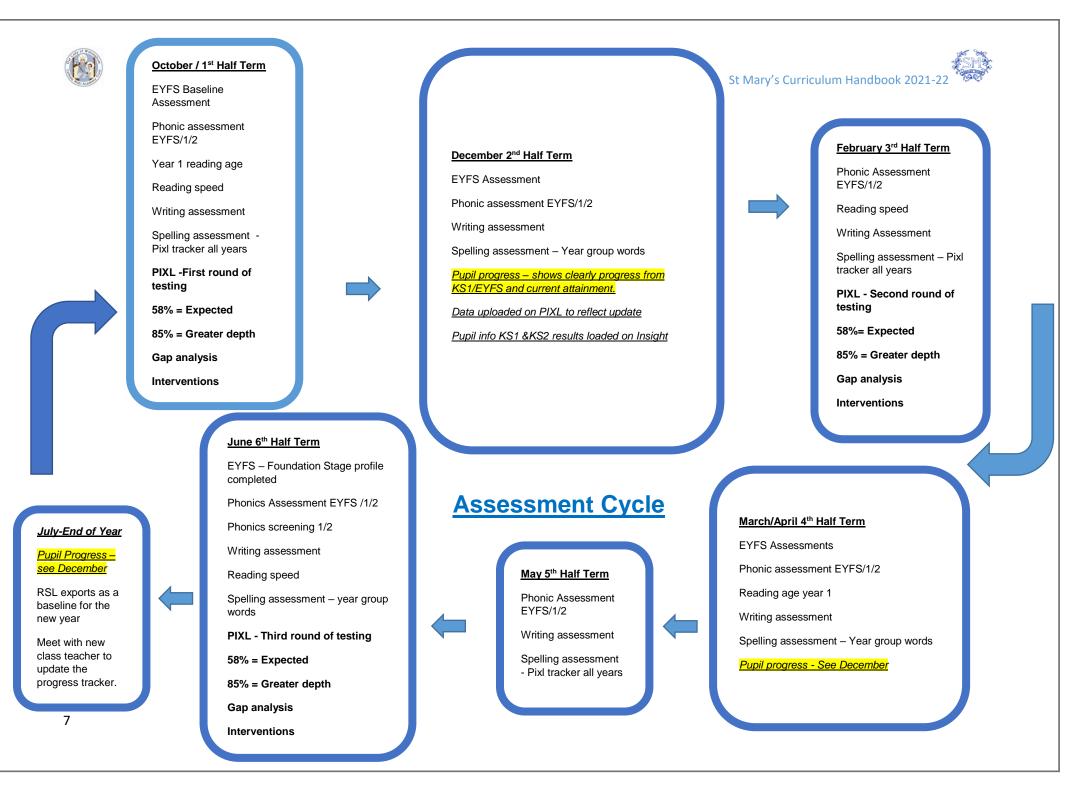
Learners will have developed detailed knowledge and skills across the curriculum and, as a result will achieve well. Our learners will be prepared for the opportunities and responsibilities of secondary education and later life.

At the end of each unit of work pupils will complete an assessment task. These tasks have been designed so that pupils can demonstrate and apply the knowledge and skills acquired over the unit of work. Teachers will make professional judgements against key learning indicators. Teachers will record pupils' assessments on insight tracking system. Assessments of foundation subjects will be collected and analysed by subject leaders in December and July.

The school will measure the impact of our curriculum offer throughout the year and update the curriculum provision accordingly to ensure that all pupils are supported to achieve their full potential.

Contents:

Subject Intent Statement Threshold Concepts Subject specific vocabulary Subject Lens Subject Content – Breadth of Study Milestones - progression





Foundation Subject Assessment:

Review previous knowledge / learning at the start of a session.

Make connections to previous learning each lesson (Rosenshine, Cognitive Load Theory)

Ask questions throughout the lesson to check the children's understanding and to address any misconceptions.

Misconceptions to be address within the lesson and possibly extended into another lesson if needed.

Ask the children to explain their knowledge, thoughts and ideas.

Observe the children discussing ideas and explaining their thoughts with peers.

Ask children to explain their ideas to their peers to assess their understanding.

During the lesson provide regular verbal feedback.

Where appropriate marking will also provide feedback to inform future lessons and inform formative assessment.

At the end of each unit of work the pupils will complete and end of unit assessment. Teachers will refer to the table below when assessing pupils.



Cognitive Domain	<u>Type of Thinking</u>	<u>Types of Activities</u> (task verbs)	Predominant Type of <u>Teaching</u>	Success Criteria
Working Towards (fundamental foundations) Milestone expectations partially or insecurely met. Support needed. The pupil has acquired almost all of the intended knowledge set out in the curriculum.	Low level cognitive demand. Involves following instructions.	Name, describe, follow instructions or methods, complete tasks, recall information, ask basic questions, use, match, report, measure, list, illustrate, label, recognise, tell, repeat, arrange, define, memorise, calculate, recite, draw, recall.	-Modelling -Scaffolding -Instructional -High level of guidance Teacher role = teaching	Procedural success criteria. Given before task.
Expected (application of foundations) All aspects of milestone secured. All presented opportunities achieved. The pupil has acquired all the intended knowledge set out in the curriculum.	Higher level cognitive demand. Beyond recall. Requires application involving some degree of decision making.	Apply skills to solve problems, explain methods, classify, infer, categorise, identify patterns, organise, modify, predict, interpret, summarise, make observations, estimate, compare, use, experiment, demonstrate, practise, show, arrange, point out, graph, separate	-Remember what you know -Remember how to do the skill, not being taught again -Apply the basic skills to a wider breadth -Lots of applying what you know Teacher role = facilitator (asking questions, probing)	If procedural success criteria, only given afterwards for them to self-assess. Children may write own success criteria. Success criteria given before may focus on a personal development area rather than the actual skill.





Greater Depth (inventive application of foundations) Additional opportunities created, able to apply	Cognitive demand involves non- standard, non-routine, inter- connected, multi-step thinking in problems with more than one possible solution. Requires reasoning and justification.	Solve non-routine problems, appraise, explain concepts, hypothesise, investigate, cite evidence, design, create, prove, judge, recommend, justify, generalise, propose, discover, arrange, rate, evaluate, revise,	-Multi step -Experimentation, getting things wrong and modifying approach -They are completely stuck at the start of the task but they have all the	There may be no success criteria as they are experimenting / playing around with ideas.
knowledge and skills in new ways. The pupil has acquired all the intended knowledge and skill set		conclude, formulate, construct, develop, connect	foundations in place so they can get unstuck -Includes skills from other areas e.g. personal development curriculum	Possible discussion at the end of what the success criteria for the way they have just worked looks like.
out in the curriculum and can use and apply it in a variety of contexts.			Teacher role = questioner / challenger	



Science at St Mary's:

Intent

At St Mary's we aim to provide a high-quality science curriculum which provides the foundations for understanding the world through the specific disciplines of biology, chemistry and physics. Science has changed our lives and it is vital to the world's future prosperity. All pupils should be taught essential scientific knowledge and conceptual understanding which can be demonstrated in written and verbal explanation, solving challenging problems and reporting scientific findings. We develop the ability for pupils to think independently and ask questions about working scientifically and the knowledge and skills it brings. Pupils will gain confidence and competence in the full range of practical skills, planning and carrying out scientific investigations. We endeavour to create a passion for science and its application in past, present and future technologies.

"Science and everyday life cannot and should not be separated." Rosalind Franklin

Implementation

Classes in KS1 and KS2 at St. Mary's cover 5 or 6 Science units every year. All units of work are planned to build upon children's prior learning. Children of all abilities are able to develop their knowledge and skill through careful planning of exciting and engaging activities by teachers. Children are challenged to apply the skills and knowledge they have gained more frequently as they move up through the school. Teachers carefully plan lessons to address common misconceptions and any gaps in understanding from previous topics or year groups.

Children at St. Mary's can develop their 'working scientifically' skills as teachers plan activities that encourage children to ask and answer their own scientific questions, plan and prepare their own investigations, conduct and review their own fair tests, and draw conclusions from and evaluate these experiments. These practical skills serve to develop and build upon the key knowledge children gain from their rich and varied Science learning. Children can develop these key skills throughout their learning journey at St. Mary's and these skills progress through the school, with children being challenged to



Children at St. Mary's can develop and build on their key scientific knowledge. We believe there are key pieces of scientific knowledge and vocabulary that children must learn and remember. Children gain opportunities to do just this, as teachers regularly use and refer back to knowledge organisers in lessons. Teachers plan activities within a science lesson around the key knowledge or vocabulary in a particular topic. Teachers will also use assessment tasks towards the end of a topic, to ensure that children have learned these key pieces of information. This assessment informs future planning and is passed up to a child's future teacher, to ensure that any gaps are addressed, even in a different year group.

Impact

Our approach to teaching Science will lead to children who are able to: remember key scientific knowledge; use challenging scientific vocabulary in their writing and when speaking about their learning; and can plan, prepare, conduct, draw conclusions from and evaluate a fair, scientific investigation. Children at St. Mary's will demonstrate an interest in Science and the natural world and be able to ask and investigate their own questions about the world around them.

The impact of our curriculum can be demonstrated: through the quality lessons that teachers plan, prepare and teach; through speaking with our pupils about their Science learning; through the quality work and investigations that children have completed. Children's learning in Science is assessed regularly and these assessments serve to inform future planning.



Threshold Concepts for Science:

Working Scientifically

Work scientifically

This concept involves learning the methodologies of the discipline of science.

Biology

Understand plants

This concept involves becoming familiar with different types of plants, their structure and reproduction.

Understand animals and humans

This concept involves becoming familiar with different types of animals, humans and the life processes they share.

Investigate living things

This concept involves becoming familiar with a wider range of living things, including insects and understanding life processes.

Understand evolution and inheritance

This concept involves understanding that organisms come into existence, adapt, change and evolve and become extinct.

Chemistry

Investigate materials

This concept involves becoming familiar with a range of materials, their properties, uses and how they may be altered or changed.

Physics

Understand movement, forces and magnets

This concept involves understanding what causes motion.

Understand the Earth's movement in space

This concept involves understanding what causes seasonal changes, day and night.

Investigate light and seeing

This concept involves understanding how light and reflection affect sight.

Investigate sound and hearing

This concept involves understanding how sound is produced, how it travels and how it is heard.

Understand electrical circuits

This concept involves understanding circuits and their role in electrical applications.



Science Vocabulary linked to 400-words project

Milestone 1 / Year 1 and 2	Analyse, approximate, capacity, clarify, couple, data, energy, environment, estimate, evaluate, flexible, identify, investigate, method, minimum, outcome, plus, portion, predict, rigid, statistics, survey, symbol, transform, stem, fin, scales, senses, object, material, stretchy, bendy, floppy, flexible, absorbent, waterproof, rough, smooth, transparent, opaque, translucent, reflective, weather, seasons, monsoon, diurnal, nocturnal, food chain, shelter, habitat, micro habitat, germinate, healthy, offspring, reproduction, growth, exercise, heartbeat, breathing, hygiene, germs, disease, food types, squashing. twisting, evaluate, predict, explore, test, fair test, experiment, alter, improve, results, observe, identify, classify, record, data, accurate, chart, conclusion, table, graph, partition, camouflage, climate
Milestone 2 / Year 3 and 4	Pollination, dispersal, transparent, translucent, opaque, matt, repel, grain, absorb, sedimentary, igneous, metamorphic, nutrition, nutrients, carbohydrates, protein, classification, habitat, migrate, digestion, herbivore, omnivore, producer, predator, prey, appliance, mains, circuit, component, positive, negative, conductor, insulator, insulation, vibration, pitch, evaporation, series, audial, sepal, stigma, ovary, stamen, attracts, ultra-violet, vertebrate, invertebrate, carnivore, omnivore, herbivore
Milestone 3 / Year 5 and 6	Vertebrates, invertebrates, offspring, suited, adapted, environment, inherited, species, pulse, blood vessels, transported, carbon dioxide, nutrients, circulatory system, rotation, orbit, spherical, thermal, solution, filter, reversable, irreversible, mechanism, vibration, texture, source, fertilisation, asexual, sexual, reproduction, metamorphosis, inseminate, prediction, proof, disprove, atom, particle reliable, anomaly, resistance, observation, evidence, average, adaption, tilt, variables, evolve, evolution, evaporation, condensation.

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.



Science Lenses

Each topic must address all of the year group relevant milestone, for example, identify and describe the functions of different parts of flowering plants: roots, stem, leaves and flowers.

Working scientifically must be planned and taught within **every** topic.

KS1, seasonal change including understanding the Earth's movement in space must be taught throughout year 1 and year 2.

Key website for scientist study: https://www.dkfindout.com/uk/science/famous-scientists/

Science	Autumn		Spring		Summer	
Reception	Understand the effect of changing seasons on the world around them. Explore the natural world around them. Describe what they see, hear and feel whilst outside.					
Year 1	Materials Chemistry	Animals and humans Biology Scientist study: Jane Goodall	Forces Physics	Sound and hearing Physics Scientist study: Alexander Grahame Bell Light and seeing Physics	Plants Biology	Investigate living things Biology
Year 2	Materials Chemistry	Animals and humans Biology	Forces Physics	Sound and hearing Physics Scientist study: Alexander Grahame Bell	Plants Biology	Investigate living things Biology



		Scientist study: Jane Goodall		Light and seeing Physics		
Year 3	Rocks and Soils Chemistry Scientist study: Mary Anning	Light and seeing Physics Scientist study: Ibn Al-haytham	Living things including evolution with a plant focus. Biology	Plants Biology	Movement Physics	Forces and magnets Scientist study: Isaac Newton Space Scientist study: Galileo Galilei Physics
Year 4	States of Matter Chemistry Scientist study: Daniel Fahrenheit, Andres Celsius and	Sound and hearing Physics	Living things including evolution and inheritance with an animal focus. Biology Scientist study: Carl Linnaeus	Animals and humans including evolution and inheritance. Biology	Electricity Physics Scientist study: Michael Faraday	Electricity Physics Space Physics Scientist study: Nicklaus Copernicus
Year 5	Magnets and Forces Physics Scientist study: Alber the work of Isaac Ney	t Einstein (building on vton)	Materials Chemistry Scientist study: Linus Feynman	Pauling and Richard	Space Physics Scientist study: Zhang Heng and Stephen Hawkins	Light and seeing Physics
Year 6	Sound and hearing Physics	Electrical circuits Physics Scientist study: Nikola Tessler	Animals and humans Living things Biology		Evolution and inherit Biology	on and Crick, Rosalind Gregor Mendel



Breadth of Study: Working scientifically

Across all year groups scientific knowledge and skills should be learned by working scientifically

Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2
Biology	
Plants	Plants
 Identify, classify and describe their basic structure. 	• Look at the function of parts of flowering plants, requirements of growth, water
Observe and describe growth and conditions for	transportation in plants, life cycles and seed dispersal.
growth.	Evolution and inheritance
Habitats	Look at resemblance in offspring.
 Look at the suitability of environments and at food 	Look at changes in animals over time.
chains.	Look at adaptation to environments.
Animals and humans	Look at differences in offspring.
 Identify, classify and observe. 	Look at adaptation and evolution.
 Look at growth, basic needs, exercise, food and 	 Look at changes to the human skeleton over time.
hygiene.	Animals and humans
All living things*	• Look at nutrition, transportation of water and nutrients in the body, and the muscle
Investigate differences.	and skeleton system of humans and animals.
	 Look at the digestive system in humans.
	Look at teeth.
	 Look at the human circulatory system.
	All living things
	 Identify and name plants and animals
	Look at classification keys.
	 Look at the life cycle of animals and plants.
	 Look at classification of plants, animals and micro-organisms.
	 Look at reproduction in plants and animals, and human growth and changes.
	 Look at the effect of diet, exercise and drugs.



 Materials Identify, name, describe, classify, compare properties and changes. Look at the practical uses of everyday materials. 	 Rocks and fossils Compare and group rocks and describe the formation of fossils. States of matter Look at solids, liquids and gases, changes of state, evaporation, condensation and the water cycle. Materials Examine the properties of materials using various tests. Look at solubility and recovering dissolved substances. Separate mixtures. Examine changes to materials that create new materials that are usually not reversible.
Physics	
Light* • Look at sources and reflections. Sound* • Look at sources. Electricity* • Look at appliances and circuits. Forces • Describe basic movements. Earth and space • Observe seasonal changes.	 Light Look at sources, seeing, reflections and shadows. Explain how light appears to travel in straight lines and how this affects seeing and shadows. Sound Look at sources, vibration, volume and pitch. Electricity Look at appliances, circuits, lamps, switches, insulators and conductors. Look at circuits, the effect of the voltage in cells and the resistance and conductivity of materials. Forces and magnets Look at contact and distant forces, attraction and repulsion, comparing and grouping materials. Look at poles, attraction and repulsion. Look at the effect of gravity and drag forces. Look at transference of forces in gears, pulleys, levers and springs. Earth and space Look at the movement of the Earth and the Moon Explain day and night



Science Milestones

Taught in both years

Taught in first year of milestone

Taught in second year of milestone

Threshold Concepts	Milestone 1 (KS1) Year 1 and 2	Milestone 2 (LKS2) Year 3 and 4	Milestone 3 (UKS2) Year 5 and 6
Work scientifically	 Ask simple questions. 	 Ask relevant questions. 	 Plan enquiries, including
This concept involves learning the			recognising and controlling
methodologies of the discipline of science.	 Observe closely, using 	 Set up simple, practical 	variables where necessary.
	simple equipment.	enquiries and	
In every topic		comparative and fair tests.	 Use appropriate techniques,
	 Perform simple tests. 		apparatus, and materials during
	•	 Make accurate 	fieldwork and laboratory work.
	 Identify and classify. 	measurements using	
		standard units, using a range	 Take measurements, using a
	 Use observations and 	of equipment, e.g.	range of scientific equipment,
	ideas to suggest answers	thermometers and data	with increasing accuracy
	to questions.	loggers.	and precision.
	 Gather and record data to 	 Gather, record, classify and 	 Record data and results of
	help in	present data in a variety of	increasing complexity using
	answering questions.	ways to help in answering	scientific diagrams and
	chonoming quotitorio.	questions.	labels, classification keys,
			tables, bar and line graphs, and
		 Record findings using 	models.
		simple scientific	
		language, drawings, labelled	 Report findings from enquiries,
		diagrams, bar charts and	including oral and written
		tables.	explanations of
			results, explanations involving



		 Report on findings from 	causal relationships,
		enquiries, including oral and	and conclusions.
		written explanations,	
		displays or presentations of	 Present findings in written
		results and conclusions.	form, displays and other
			presentations.
		 Use results to draw simple 	presentations.
		conclusions and	 Use test results to make
		suggest improvements, new	predictions to set up further
		questions and predictions	comparative and fair tests.
		for setting up further tests.	comparative and rail tests.
		Tor setting up further tests.	. Lles simula una dels te deservites
		 Identify differences, 	Use simple models to describe
		similarities or changes	scientific ideas, identifying
		related to simple, scientific	scientific evidence that has
			been used to support or refute
		ideas and processes.	ideas or arguments.
		 Use straightforward, 	
		scientific evidence to	
		answer questions or to	
		support their findings.	
BIOLOGY	 Identify and name a 	Identify and describe the	- Delate knowledge of plants
BIOLOGI			Relate knowledge of plants
Indexetend plants	variety of common plants,	functions of different parts of	to studies of evolution
Understand plants	including garden plants,	flowering plants: roots, stem,	and inheritance.
This concept involves becoming familiar with	wild plants and trees and those classified	leaves and flowers.	
different types of plants, their structure and			Relate knowledge of plants
reproduction.	as deciduous and	• Explore the requirements of	to studies of all living things.
	evergreen.	plants for life and growth (air,	
		light, water, nutrients from	
	 Identify and describe the 	soil, and room to grow) and	
	basic structure of a variety	how they vary from plant	
	of common flowering	to plant.	
	plants, including roots,		



	 stem/trunk, leaves and flowers. Observe and describe how seeds and bulbs grow into mature plants. 	 Investigate the way in which water is transported within plants. Explore the role of flowers in the life cycle of flowering 	
Understand animals and humans	 Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Identify and name a 	 plants, including pollination, seed formation and seed dispersal. Identify that animals, 	Describe the changes as
This concept involves becoming familiar with different types of animals, humans and the life processes they share.	variety of common animals that are birds, fish, amphibians, reptiles, mammals and invertebrates.	including humans, need the right types and amounts of nutrition, that they cannot make their own food and they get nutrition from what they eat.	 humans develop to old age. Identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood
	 Identify and name a variety of common animals that are carnivores, herbivores and omnivores. Describe and compare the structure of a variety of 	 Construct and interpret a variety of food chains, identifying producers, predators and prey. Identify that humans and 	 vessels and blood. Recognise the importance of diet, exercise, drugs and lifestyle on the way the human body functions.
	common animals (birds, fish, amphibians, reptiles, mammals and invertebrates, including pets).	some animals have skeletons and muscles for support, protection and movement.	 Describe the ways in which nutrients and water are transported within animals, including humans.
	 Identify name, draw and label the basic parts of the 	functions of the basic parts	



	human body and say which part of the body is associated with each sense. • Notice that animals, including humans, have offspring which grow into adults.	of the digestive system in humans. • Identify the different types of teeth in humans and their simple functions.	
	 Investigate and describe the basic needs of animals, including humans, for survival (water, food and air). 		
	 Describe the importance for humans of exercise, eating the right amounts of different types of food and hygiene. 		
Investigate living things This concept involves becoming familiar with a wider range of living things, including insects and understanding life processes.	 Explore and compare the differences between things that are living, that are dead and that have never been alive. 	 Recognise that living things can be grouped in a variety of ways. Explore and use classification keys. 	 Describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird. Describe the life process of reproduction in some plants and
	 Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different 	 Recognise that environments can change and that this can sometimes pose dangers to specific habitats. 	animals. Describe how living things are classified into broad groups



	kinds of animals and plants and how they depend on each other. • Identify and name a variety of plants and animals in their habitats, including micro-habitats. • Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.		according to common observable characteristics. • Give reasons for classifying plants and animals based on specific characteristics.
Understand evolution and inheritance This concept involves understanding that organisms come into existence, adapt, change and evolve and become extinct.		 Identify how plants and animals, including humans, resemble their parents in many features. Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago. Identify how animals and plants are suited to and adapt to their environment in different ways. 	 Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago. Recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents. Identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.



CHEMISTRY –	 Distinguish between an 	Rocks and Soils	Compare and group together
Investigate materials	object and the material from		everyday materials based on
This concept involves becoming familiar with	which it is made.	 Compare and group 	evidence from comparative and
a range of materials, their properties, uses		together different kinds	fair tests, including their
and how they may be altered or changed.	 Identify and name a 	of rocks on the basis of their	hardness, solubility, conductivity
	variety of	simple, physical properties.	(electrical and thermal),
	everyday materials,		and response to magnets.
	including wood, plastic,	 Relate the simple physical 	
	glass, metal, water and	properties of some rocks to	 Understand how some
	rock.	their formation (igneous or	materials will dissolve in liquid
		sedimentary).	to form a solution and describe
	 Describe the simple 		how to recover a substance
	physical properties of	 Describe in simple terms 	from a solution.
	a variety of everyday	how fossils are formed when	
	materials.	things that have lived are	 Use knowledge of solids,
		trapped within sedimentary	liquids and gases to decide how
	 Compare and group 	rock.	mixtures might be
	together a variety		separated, including through
	of everyday materials on	 Recognise that soils are 	filtering, sieving
	the basis of their	made from rocks and organic	and evaporating.
	simple physical properties.	matter.	
			 Give reasons, based on
	 Find out how the shapes 	States of Matter	evidence from comparative and
	of solid objects made from		fair tests, for the particular uses
	some materials can be	 Compare and group 	of everyday materials, including
	changed by squashing,	materials together,	metals, wood and plastic.
	bending, twisting and	according to whether they	
	stretching.	are solids, liquids or gases.	 Demonstrate that dissolving,
			mixing and changes of state are
	 Identify and compare the 	 Observe that some 	reversible changes.
	suitability of a variety	materials change state	
	of everyday materials,	when they are heated or	 Explain that some changes
	including wood, metal,	cooled, and measure	result in the formation of new



	 plastic, glass, brick/rock, and paper/cardboard for particular uses. Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick/rock and paper/cardboard for particular uses. 	 the temperature at which this happens in degrees Celsius (°C), building on their teaching in mathematics. Identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature. 	materials, and that this kind of change is not usually reversible, including changes associated with burning, oxidisation and the action of acid on bicarbonate of soda.
PHYSICS Understand movement, forces and magnets This concept involves understanding what causes motion.	 Notice and describe how things move, using simple comparisons such as faster and slower. Compare how different things move. 	 Compare how things move on different surfaces. Notice that some forces need contact between two objects, but magnetic forces can act at a distance. Observe how magnets attract or repel each other and attract some materials and not others. Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and 	Magnets• Describe magnets as having two poles.• Predict whether two magnets will attract or repel each other, depending on which poles are facing.Forces• Explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object.• Identify the effect of drag forces, such as air resistance,



		 identify some magnetic materials. Describe magnets as having two poles. Predict whether two magnets will attract or repeleach other, depending on which poles are facing. 	 water resistance and friction that act between moving surfaces. Describe, in terms of drag forces, why moving objects that are not driven tend to slow down. Understand that force and motion can be transferred through mechanical devices such as gears, pulleys, levers and springs. Understand that some mechanisms including levers, pulleys and gears, allow a smaller force to have a greater effect.
Understand light and seeing This concept involves understanding how light and reflection affect sight.	• Observe and name a variety of sources of light, including electric lights, flames and the Sun, explaining that we see things because light travels from them to our eyes.	 Recognise that they need light in order to see things and that dark is the absence of light. Notice that light is reflected from surfaces. Recognise that light from the sun can be dangerous and that there are ways to protect their eyes. 	 Understand that light appears to travel in straight lines. Use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eyes. Use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast



		 Recognise that shadows are formed when the light from a light source is blocked by a solid object. Find patterns in the way that the size of shadows change. 	 them, and to predict the size of shadows when the position of the light source changes. Explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes.
Investigate sound and hearing This concept involves understanding how sound is produced, how it travels and how it is heard.	• Observe and name a variety of sources of sound, noticing that we hear with our ears.	 Identify how sounds are made, associating some of them with something vibrating. Recognise that vibrations from sounds travel through a medium to the ear. 	 Find patterns between the pitch of a sound and features of the object that produced it. Find patterns between the volume of a sound and the strength of the vibrations that produced it. Recognise that sounds get
Understand electrical circuits This concept involves understanding circuits and their role in electrical applications.		 Identify common appliances that run on electricity. Construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers. Identify whether or not a lamp will light in a 	fainter as the distance from the sound source increases, • Associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit. • Compare and give reasons for variations in how components function, including the brightness of bulbs, the



		 simple series circuit, based on whether or not the lamp is part of a complete loop with a battery. Recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit. Recognise some common conductors and insulators, and associate metals with being good conductors. 	 loudness of buzzers and the on/off position of switches. Use recognised symbols when representing a simple circuit in a diagram.
Understand the Earth's movement in space This concept involves understanding what causes seasonal changes, day and night.	 Observe the apparent movement of the Sun during the day. Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies. 	 Describe the movement of the Earth relative to the Sun in the solar system. Describe the movement of the Moon relative to the Earth. 	 Describe the movement of the Earth, and other planets, relative to the Sun in the solar system. Describe the movement of the Moon relative to the Earth. Describe the Sun, Earth and Moon as approximately spherical bodies. Use the idea of the Earth's rotation to explain day and night and the apparent movement of the sun across the sky.



Cultural capital in science:

	Autumn	Spring	Summer
Whole school events		Science week	
Reception	Forest schools visit	Forest schools visit Pond – observe frog spawn	Forest schools visit Living eggs Farm visit
Year 1			
Year 2			
Year 3			
Year 4			
Year 5			
Year 6			

Cross curricular in science:

	Autumn	Spring	Summer
Reception			
Year 1			
Year 2			
Year 3			
Year 4			DT - torches
Year 5			
Year 6			



Design and Technology at St Mary's

<u>Intent</u>

At St Mary's, we aim to provide a DT curriculum that fully explores this practical subject. We encourage children to use their creativity and imagination, to design and make products that solve real and relevant problems within a variety of contexts, considering their own and others' needs, wants and values. We encourage developing DT skills by working both as members of a team and as individuals. We aim to, wherever possible, link work to other disciplines such as mathematics, science, computing and art. The children are also given opportunities to reflect upon and evaluate past and present design technology, its uses and its effectiveness. Our students are encouraged to see that DT skills are useful life skills, e.g. cooking, construction, circuits.

"Design is not just what it looks like and feels like. Design is how it works." - Steve Jobs

Implementation

The DT curriculum is clear and comprehensive scheme of work in line with the National Curriculum.

Each year groups undertakes a construction, textile and food topic.

Each project will follow the research, design, make and evaluate cycle.

Pupils will be taught a range of skills ensuring that pupils are aware of health and safety issues related to the tasks undertaken.

Clear and appropriate cross curricular links will underpin learning and life skills. Pupils will be enabled to apply skills in hands on situations with a purposeful context.

In DT pupils may be asked to solve problems and develop their learning independently. This allows the pupils to have ownership over their learning in DT.

Pupils will have opportunities to work in pairs and groups, learning to support and help one another towards a challenging yet rewarding goal.



Impact

Pupils will ultimately know more, remember more and understand more about DT, demonstrating this knowledge when using tools or skills in other areas of the curriculum.

Pupils will have clear enjoyment and confidence in DT, that they will then apply to areas of the curriculum.

The large majority of pupils will achieve age related expectations in DT.

As designers' pupils will develop skills and attributes they can use beyond

Threshold Concepts for DT:

• Master practical skills

This concept involves developing the skills needed to make high quality products (we have highlighted a range of skills but they may be added to or changed as appropriate for your school).

• **Design, make, evaluate and improve** This concept involves developing the process of design thinking and seeing design as a process.

Take inspiration from design throughout history

This concept involves appreciating the design process that has influenced the products we use in everyday life.



DT Vocabulary linked to 400-words project

Milestone 1 Year 1 and 2	Design, practical, measure, taste, weigh, ingredients, hygiene, folding, temperature, hinges, lever, construct, strengthen, mechanism, product, innovate, refine, danger
Milestone 2 Year 3 and 4	Utensils, assemble, textiles, strengthen, mechanisms, pulleys, gears, leavers, efficient, pioneer, horticultural, disassemble
Milestone 3 Year 5 and 6	Ratios, scale, refine, tactile, components, rotary, liner, prototypes, innovative

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.



DT Lenses

Every topic needs to cover all of the "design, make, evaluate and improve" objectives for your milestone and all of the "take inspiration from design throughout history" objectives for your milestone.

DT	Autumn	Spring	Summer		
Reception	Explore, use and refine a variety of artistic effects to express their ideas and feelings.				
	Return to and build on their previous learnin	g, refining ideas and developing their ability to	represent them.		
	Create collaboratively, sharing ideas, resources and skills.				
Year 1	Mechanics and Materials	Construction and Materials	Food		
	Making moving toys	Project linked to Felixstowe port	Making a picnic		
	Sliders and levers from DT association	Free standing structures from DT	Preparing fruit and veg from DT association		
		association	All food milestone bullet points to be		
			covered.		
Year 2	Textiles	Food	Mechanism, Construction and Materials		
	Making a rug/tapestry/table cloth for a	Make a fruit salad	Fire Engines		
	castle. Each child to decorate a square and	Preparing fruit and vegetables from DT	Wheels and axles from DT association		
	join them together.	association.			
	Templates and joining techniques from DT	All food milestone bullet points to be			
	association	covered.			
Year 3	Food	Mechanics and Materials	Textiles and Materials		
	Make a Palm oil free snack (link to	Link to study of Ipswich	Roman Slippers		
	Rainforest)	Levers and linkages from DT association	2D shape to 3D product from DT		
	Healthy and varied diet from DT association		association		
		Study: Archimedes			
Year 4	Construction and Materials	Food	Electricals and Materials		
	Make a Mesopotamian inspired building	Make a stew link to Victorians	Make a torch		
	Shell structures from DT association	Healthy and varied diet from DT association	Electrical and electronics from DT		
			association		



			Study: Michael Faraday
Year 5	Structures and Materials	Food	Mechanics and Materials
	Anglo Saxon Huts	Savoury and sweet scones	Ancient Greek link
	Frame structures from DT association	Celebrating culture and seasonality from	Pulleys and gears from DT association
		DT association	
			Study: Archimedes
		Study: Jamie Oliver and link to healthy	
		schools	
Year 6	<u>Textiles and Materials</u> Make a Poppy, shopper bag. Combining different fabric shapes from DT association.	Food Explorers, food suitable for a voyage Storage, seasonality, micro-organisms – Louis Pasteur	Electrical systems and Materials Volcano eruption warning alarm. More complex switches and circuits from DT association.
	Study: William Morris and Cath Kidston	Celebrating culture and seasonality from DT association.	Study: David Dempsey and Shane Cronin



Breadth of Study:

Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2
Through a variety of creative and practical activities, pupils should be taught the knowledge, understanding	Through a variety of creative and practical activities, pupils should be taught the knowledge, understanding and skills needed to engage in an iterative process of
and skills needed to engage in an iterative process of designing and making. They should work in a range of relevant contexts, such as the home and school, gardens	designing and making. They should work in a range of relevant contexts, such as the home, school, leisure, culture, enterprise, industry and the wider environment.
and playgrounds, the local community, industry and the wider environment.	When designing and making, pupils should be taught to:
	Design
When designing and making, pupils should be taught to:	
Design	• use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.
 design purposeful, functional, appealing products for themselves and other users based on design criteria. 	• generate, develop, model and communicate their ideas through discussion,
 generate develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, 	annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design.
where appropriate, information and communication technology.	Make
Make	 select from and use a wider range of tools and equipment to perform practical tasks, such as cutting, shaping, joining and finishing, accurately.
 select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing. 	 select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.





• select from and use a wide range of materials and components, including construction materials, textiles	Evaluate
and ingredients, according to their characteristics.	 investigate and analyse a range of existing products.
Evaluate	• evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.
• explore and evaluate a range of existing products.	
 evaluate their ideas and products against design criteria. 	 understand how key events and individuals in design and technology have helped shape the world
	Technical knowledge
Technical knowledge	
 build structures, exploring how they can be made stronger, stiffer and more stable. 	• apply their understanding of how to strengthen, stiffen and reinforce more complex structures.
• explore and use mechanisms, such as levers, sliders, wheels and axles, in their products.	• understand and use mechanical systems in their products, such as gears, pulleys, cams, levers and linkages.
Cooking and nutrition	• understand and use electrical systems in their products, such as series circuits incorporating switches, bulbs, buzzers and motors.
 use the basic principles of a healthy and varied diet to prepare dishes. 	 apply their understanding of computing to programme, monitor and control their products.
 understand where food comes from. 	Cooking and nutrition
	 understand and apply the principles of a healthy and varied diet.
	 prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.
	 understand seasonality and know where and how a variety of ingredients are grown, reared, caught and processed



DT Milestones

Taught in both years

Taught in first year of milestone

Taught in second year of milestone

Threshold Concepts		Milestone 1 (KS1) Year 1 and 2	Milestone 2 (LKS2) Year 3 and 4	Milestone 3 (UKS2) Year 5 and 6
Master practical skills This concept involves developing the skills needed to make high quality products (we have highlighted a range of skills but they may be added to or changed	Food	 Cut, peel or grate ingredients safely and hygienically. Measure or weigh using measuring cups or electronic scales. Assemble or cook ingredients. 	 Prepare ingredients hygienically using appropriate utensils. Measure ingredients to the nearest gram accurately. Follow a recipe. Assemble or cook ingredients (controlling the temperature of the oven or hob, if cooking). 	 Understand the importance of correct storage and handling of ingredients (using knowledge of micro-organisms). Measure accurately and calculate ratios of ingredients to scale up or down from a recipe. Demonstrate a range of baking and cooking techniques. Create and refine recipes, including ingredients, methods, cooking times and temperatures.
	Materials	 Cut materials safely using tools provided. 	 Cut materials accurately and safely 	 Cut materials with precision and refine the finish with



Textiles	 Measure and mark out to the nearest centimetre. Demonstrate a range of cutting and shaping techniques (such as tearing, cutting, folding and curling). Demonstrate a range of joining techniques (such as gluing, hinges or combining materials to strengthen). Shape textiles using templates. Join textiles using running stitch. Colour and decorate textiles using a number of techniques (such as dyeing, adding sequins or printing). 	by selecting appropriate tools. • Measure and mark out to the nearest millimetre. • Apply appropriate cutting and shaping techniques that include cuts within the perimeter of the material (such as slots or cut outs). • Select appropriate joining techniques. • Understand the need for a seam allowance. • Join textiles with appropriate stitching. • Select the most appropriate techniques to decorate textiles.	 appropriate tools (such as sanding wood after cutting or a more precise scissor cut after roughly cutting out a shape). Show an understanding of the qualities of materials to choose appropriate tools to cut and shape (such as the nature of fabric may require sharper scissors than would be used to cut paper). Create objects (such as a cushion) that employ a seam allowance. Join textiles with a combination of stitching techniques (such as back stitch for seams and running stitch to attach decoration). Use the qualities of materials to
	number of techniques (such as dyeing, adding sequins or		 (such as back stitch for seams and running stitch to attach decoration). Use the qualities of





	Electricals and electronics		 Create series and parallel circuits 	 Create circuits using electronics kits that employ a number of components (such as LEDs, resistors, transistors and chips).
	Construction	• Use materials to practise drilling, screwing, gluing and nailing materials to make and strengthen products.	 Choose suitable techniques to construct products or to repair items. Strengthen materials using suitable techniques. 	• Develop a range of practical skills to create products (such as cutting, drilling and screwing, nailing, gluing, filing and sanding).
	Mechanics	 Create products using levers, wheels and winding mechanisms. 	Use scientific knowledge of the transference of forces to choose appropriate mechanisms for a product (such as levers, winding mechanisms, pulleys and gears).	 Convert rotary motion to linear using cams. Use innovative combinations of electronics (or computing) and mechanics in product designs.
Design, make, evaluate and improve This concept involves developing the process of design thinking and seeing design as a process.		 Design products that have a clear purpose and an intended user. Make products, refining the design as work progresses. Use software to design. 	 Design with purpose by identifying opportunities to design. Make products by working efficiently (such as by carefully selecting materials). 	 Design with the user in mind, motivated by the service a product will offer (rather than simply for profit). Make products through stages of prototypes, making continual refinements.



		 Refine work and techniques as work progresses, continually evaluating the product design. Use software to design and represent product designs. 	 Ensure products have a high quality finish, using art skills where appropriate. Use prototypes, cross- sectional diagrams and computer aided designs to represent designs.
Take inspiration from design throughout history This concept involves appreciating the design process that has influenced the products we use in everyday life.	 Explore objects and designs to identify likes and dislikes of the designs. Suggest improvements to existing designs. Explore how products have been created. 	 Identify some of the great designers in all of the areas of study (including pioneers in horticultural techniques) to generate ideas for designs. Improve upon existing designs, giving reasons for choices. Disassemble products to understand how they work. 	 Combine elements of design from a range of inspirational designers throughout history, giving reasons for choices. Create innovative designs that improve upon existing products. Evaluate the design of products so as to suggest improvements to the user experience.



Cultural capital in DT:

	Autumn	Spring	Summer
Whole school events			
Reception			
Year 1			
Year 2			
Year 3			
Year 4			
Year 5			
Year 6			

Cross curricular in DT:

	Autumn	Spring	Summer
Year 1	History - Toys	History - Felixstowe	
Year 2	History - Castles		History – Great fire of London
Year 3	Geography - Rainforests	History – Study of Ipswich	History - Romans
Year 4	History – Mesopotamia	History – Victorians	Science - electricity
Year 5	History – Anglo Saxons		History – Ancient Greeks
Year 6	History WW2	History - explorers	Geography – Volcanos / Italy



History at St Mary's

Intent

It is our intent for history in the school curriculum to help pupils gain a coherent knowledge and understanding of Britain's past and that of the wider world and to understand how events connect over time and have a legacy, often lasting until today.

Our history curriculum will teach the children chapters in the story which involves us all, up until today. We don't want our pupils to see history as separate topics that they learn about but as connected events. Our history curriculum will help pupils understand the complexity of people's lives, the process of change, the diversity of societies and the relationships between them, as well as understand their own identity.

Pupils will gain an understanding of chronology and timescales.

We will inspire pupil's curiosity and equip them to ask questions, think critically, weigh evidence, sift arguments and develop perspective and judgement.

'The more you know about the past, the better prepared you are for the future' Theodore Roosevelt

Implementation

Agreed topics are taught as standalone History lessons but very often class teachers will make cross curricular links e.g. with the Literacy text chosen, Art, DT, Science etc.

Through the Threshold Concepts, children's skills in History e.g. interpreting the past, will progress and develop each year they are at St Mary's so, by the time they leave us they are skilled historians who for example, understand the importance of sources and their reliability.

At St Mary's we ensure the children experience a solid breadth of study in History where we are regularly revisiting, assessing and developing the skills of a historian.

To focus our learning, every half term the children are set a big question eg What can castles tell us about the past? What was the impact of WW1 on life in Britain? The children will then be assessed at the end of the topic in a variety of ways e.g. poster, debate, presentation.



Our school driver, Community, can be seen in our History curriculum through our work on local history and local visits. For example, our Year 6 children visit Ipswich Museum to develop their understanding of Ipswich during the First and Second World War.

Our second school driver, Whole Child, is central to the key skills we focus on and develop in History such as being ambitious, resilient, knowledgeable, reflective, collaborative and socially aware.

Our final school driver, Communication, is developed in History in a variety of ways. We use things like presentations to the whole class, holding debates, creating fact files and meeting experts in their field presenting children with a range of purposes and audiences for developing those key communication skills.

Impact

We will demonstrate the impact of our excellent History teaching in a variety of ways. The use of our whole school drivers, Community, Whole Child and Communication in all that we do, really allow us to demonstrate the impact our curriculum has on all of the children.

The children's love of History, including local history, can be seen across the school with children showing great enthusiasm for their lessons and what they are learning.

The children relish the opportunity to engage in debate with classmates or to produce a presentation to show their learning at the end of a topic.

The development of their History skills e.g. asking questions, thinking critically, weighing evidence has an impact across the curriculum, not just in History lessons.

When the children leave in Year 6, they leave us ready to continue developing their skills in KS3 and beyond.



Threshold Concepts for History:

Investigate and interpret the past

This concept involves understanding that our understanding of the past comes from an interpretation of the available evidence.

- Build an overview of world history This concept involves an appreciation of the characteristic features of the past and an understanding that life is different for different sections of society.
- Understand chronology

This concept involves an understanding of how to chart the passing of time and how some aspects of history studied were happening at similar times in different places.

Communicate historically

This concept involves using historical vocabulary and techniques to convey information about the past.



History Vocabulary from 400-word project

Milestone 1 Year 1 and 2	Decade, generation, source, year, ancient, timeline, similarities, living memory, inventions, detective, modern, date order, past, present, century, long ago, memories, artefact, sources, explorers, significant, chronological order, historian, period, era, impact, museum, evidence, change, local, relevant, rescue, survival, exploration, expedition.
Milestone 2 Year 3 and 4	Evidence, accounts, causes, civilisation, consequences, diverse, Palaeolithic, Mesolithic. Neolithic, aqueduct, amphitheatre, industrial, revolution, society, cuneiform, stylus, nomadic, hunter-gatherer, agriculture, empire, legacy, resistance, archaeologist, cultural, descendant
Milestone 3 Year 5 and 6	Deduce, propaganda, hypotheses, analyse, justify, enquiry, continuity, truce, armistice, settlement, invaders, society, conflict, warrior, cease-fire, mythology, conquest, election, derivation, ethnicity, ethical, evacuees, rationing, advancement, validity, conscientious objector, provisions, endurance, infer

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.



History Lenses

Every topic needs to cover all of the objectives for your milestone, for example, the Victorians in year 4 needs to cover all of "investigate and interpret the past", "build an overview of world history", "understand chronology" and "communicate historically".

History	Autumn	Spring	Summer
Reception	Comment on images of familiar situations Compare and contrast characters from st		<u> </u>
Year 1	Toys – How have toys changed over time? How have they stayed the same?	Transport – How many ways can we get from A to B? Who invented them? Significant local historical event – the building and opening of Felixstowe port	History of the Olympics – How have the Olympics changed over time? Key global event
Year 2	Castles – What can castles tell us about the past? Significant event, people, places in own locality – Colchester castle including it's construction.	Explores - What makes someone a 'significant' person? Significant individuals: James Cook – 1728-1799 Isabella Bird – 1831-1904	Great Fire of London – How do we know it happened? Key national event Significant individuals: Samuel Pepys, Thomas Farriner, King Charles 2 ^{nd,} Sir Christopher Wren
Year 3	Stone age to Iron age – how do we know about the Iron Age?	Local history study – Would it be quicker to get across Ipswich now or 100 years ago?	Roman Empire – What have the Romans done for us?
Year 4	Mesopotamia – what did Ancient Sumer give to the world?	Victorians – who changed the lives of Victorian children. A study on a theme of British history.	Ancient Egypt - Who was Howard Carter?





Year 5	Britain's settlement by Anglo Saxons and Scots. The Viking and Anglo-Saxon struggle for the kingdom of England.		Ancient Greeks – Who do accounts of History vary? Does the ancient heritage continue to influence the country today?
Year 6	WW1 WW2 What was the impact of WW1 on life in Britain? What did we learn from the end of WW2?	Explorers – what is the importance of Antarctica in the world?	The Mayans – why did Ancient Maya change the way they lived?



Breadth of Study:

Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2			
History				
Look at:	 Changes in Britain from the Stone Age to the Iron Age. 			
 The lives of significant individuals in Britain's past who have contributed to our nation's achievements - 	The Roman Empire and its Impact on Britain.			
scientists such as Isaac Newton or Michael Faraday, reformers such as Elizabeth Fry or William	Britain's settlement by Anglo Saxons and Scots.			
Wilberforce, medical pioneers such as William Harvey or Florence Nightingale, or creative geniuses such as	 The Viking and Anglo Saxon struggle for the Kingdom of England. 			
Isambard Kingdom Brunel or Christina Rossetti.	• A local history study.			
• Key events in the past that are significant nationally and globally, particularly those that coincide with	• A study of a theme in British history.			
festivals or other events that are commemorated throughout the year.	 Early Civilizations achievements and an in-depth study of one of the following: Ancient Sumer; The Indus Valley; Ancient 			
 Significant historical events, people and places in their own locality. 	Egypt; The Shang Dynasty.			
	Ancient Greece.			
	A non- European society that contrasts with British history			
	chosen from:			
	Early Islamic Civilization			



Mayan Civilization • Benin.
History of interest to pupils*
* Items marked * are not statutory.



History Milestones

Taught in both years

Taught in first year of milestone

Taught in second year of milestone

Threshold Concepts	Milestone 1 (KS1) Year 1 and 2	Milestone 2 (LKS2) Year 3 and 4	Milestone 3 (UKS2) Year 5 and 6
Threshold Concepts Investigate and interpret the past This concept involves understanding that our understanding of the past comes from an interpretation of the available evidence.			
		 Suggest causes and consequences of some of the main events and changes in history. 	of evidence studied. • Understand that no single source of evidence gives the



Build an overview of world history This concept involves an appreciation of the characteristic features of the past and an understanding that life is different for different sections of society.	 Describe historical events. Describe significant people from the past. Recognise that there are reasons why people in the past acted as they did. 	 Describe changes that have happened in the locality of the school throughout history. Give a broad overview of life in Britain from ancient until medieval times. Compare some of the times studied with those of other areas of interest around the world. Describe the social, ethnic, cultural or religious diversity of past society. Describe the characteristic features of the past, including ideas, beliefs, attitudes and experiences of men, women and children. 	full answer to questions about the past. • Refine lines of enquiry as appropriate. • Identify continuity and change in the history of the locality of the school. • Give a broad overview of life in Britain from medieval until the Tudor and Stuarts times. • Compare some of the times studied with those of the other areas of interest around the world. • Describe the social, ethnic, cultural or religious diversity of past society. • Describe the characteristic features of the past, including ideas, beliefs, attitudes and experiences of men, women and children.
Understand chronology This concept involves an understanding of how to chart the passing of time and how some aspects of history studied were happening at similar times in different places.	 Place events and artefacts in order on a time line. Label time lines with words or phrases such as: past, present, older and newer. 	 Place events, artefacts and historical figures on a time line using dates. Understand the concept of change over time, representing this, along with evidence, on a time line. Use dates and terms to describe events. 	 Describe the main changes in a period of history (using terms such as: social, religious, political, technological and cultural). Identify periods of rapid change in history and contrast



	 Recount changes that have occurred in their own lives. Use dates where appropriate. 		 them with times of relatively little change. Understand the concepts of continuity and change over time, representing them, along with evidence, on a time line. Use dates and terms accurately in describing events.
Communicate historically This concept involves using historical vocabulary and techniques to convey information about the past.	 Use words and phrases such as: a long time ago, recently, when my parents/carers were children, years, decades and centuries to describe the passing of time. Show an understanding of the concept of nation and a nation's history. Show an understanding of concepts such as civilisation, monarchy, parliament, democracy, and war and peace. 	 Use appropriate historical vocabulary to communicate, including: dates time period era change chronology. Use literacy, numeracy and computing skills to a good standard in order to communicate information about the past. 	 Use appropriate historical vocabulary to communicate, including: dates time period era chronology continuity change century decade legacy. Use literacy, numeracy and computing skills to a exceptional standard in order to communicate information about the past. Use original ways to present information and ideas.



Cultural capital in History:

	Autumn	Spring	Summer
Whole school events	Remembrance Black History Month		
Reception			
Year 1	Christchurch Mansion - Toys	Transport Museum	
Year 2	Visit to Framlingham Castle		Visit from Fire Brigade
Year 3		Ipswich Museum	Colchester Castle - Romans
Year 4			Egypt experience at Ipswich museum
Year 5	West Stowe		
Year 6	Experience Day – WW1/2		Mayan – expert visitor

Cross curricular links in History:

	Autumn	Spring	Summer
Year 1	DT – moving toys	DT – free standing structures	
Year 2	DT - Textiles		DT – Fire engines / wheels
Year 3		DT – Ipswich Mechanics Geography - Ipswich	DT – Roman slippers
Year 4	DT - construction	DT – Victorians Geography - London	Geography – Colchester
Year 5	DT - construction		DT – mechanics and Pulleys Geography - Greece
Year 6	DT – Textile Poppy Bag Geography - Europe	DT – Food and explorers	



Geography at St Mary's:

<u>Intent</u>

It is our intent for Geography in our school curriculum to inspire pupils with a curiosity and fascination about the world and its people that will remain with them for the rest of their lives.

Teaching should equip pupils with knowledge about diverse places, people, resources and natural and human environments, together with a deep understanding of the Earth's key physical and human processes.

As pupils progress, their growing knowledge about the world should help them to deepen their understanding of the interaction between physical and human processes, and of the formation and use of landscapes and environments.

We want our children to gain confidence and practical experiences of geographical knowledge, understanding and skills in a variety of ways, settings and contexts.

'The study of geography is about more than just memorising places on a map. It's about understanding the complexity of our world, appreciating the diversity of cultures ... and in the end, it's about using all that knowledge to help bridge divides and bring people together.' Barack Obama

Implementation

Agreed topics are taught as standalone Geography lessons but very often class teachers will make cross curricular links e.g. with the Literacy text chosen, Art, DT, Science etc.

We make the most of local experts and resources by visiting sights including Chelmsford Water, Ipswich transport museum and West Stow where the children can deepen and enhance their knowledge.

Our Geography teaching is planned through Threshold Concepts. We develop children's skills in Geography e.g. the physical and human features of place and these will progress and develop each year that they are at St Mary's so, by the time they leave us they are skilled Geographers who for example, understand the relationship between the physical features of a place and the human activity within them.



At St Mary's we ensure the children experience a solid breadth of study in Geography where we are regularly revisiting, assessing and developing the skills of a Geographer. The children will then be assessed at the end of the topic in a variety of ways eg poster, debate, presentation.

Our school driver, Community, can be seen in our Geography curriculum through our work on local geography and local visits. For example, our Year 1 children visit Ipswich town to develop their understanding of Ipswich as home and use maps to explore their local area.

Our second school driver, Whole Child, is central to the key skills we focus on and develop in Geography such as being ambitious, resilient, knowledgeable, reflective, collaborative and environmentally aware.

Our final school driver, Communication, is developed in Geography in a variety of ways. We use things like presentations to the whole class, holding debates, creating fact files and meeting experts in their field presenting children with a range of purposes and audiences for developing those key communication skills.

Impact

We demonstrate the impact of our excellent Geography teaching in a variety of ways. The use of our whole school drivers, Community, Whole Child and Communication in all that we do, really allow us to demonstrate the impact our curriculum has on all of the children.

Children enjoy the variety of our Geography lessons, including local geography, and, like in History, learn a variety of transferable skills such as thinking and problem-solving skills. These skills have an impact in other subjects in our curriculum such as English, Maths and Science.

When the children leave in Year 6, they leave us ready to continue developing their skills in KS3 and beyond.



Threshold Concepts for Geography

• Investigate places

This concept involves understanding the geographical location of places and their physical and human features.

• Investigate patterns

This concept involves understanding the relationships between the physical features of places and the human activity within them, and the appreciation of how the world's natural resources are used and transported.

• Communicate geographically

This concept involves understanding geographical representations, vocabulary and techniques.



Geography vocabulary linked to 400-word project

Milestone 1 Year 1 and 2	Globe, locate, location, country, urban, continents, oceans, capital, rural, coastal, landmark, destination, , man-made, characteristics, features, climate, atlas, physical features, human features, travel, world, environment, worldwide, nation, equator, forest, vegetation, mountain, compass, direction, valley, north pole, south pole, distance, desert, areal view, landscape, east, west, north, south, seasonal, community, compare, contrast, European
Milestone 2 Year 3 and 4	Fieldwork, region, hemisphere, tropics, settlements, irrigation, development, co-ordinate, axis, vegetation, erosion, weathering, peat, relief map, political map, industry, sketch, diagram, North East, South East, North West, South West, climate zone, polar, tropical, greenhouse, polytunnel, contour, humid, coastal, native, indigenous, grid reference, natural resources, natural disaster, settling patterns
Milestone 3 Year 5 and 6	Topographical, latitude, longitude, diversity, interconnected, independent, biomes, vegetation belts, ordnance, density, immigrant, immigrate, emigrate, landlocked, fertile, coastline, deforestation, migration, archipelago, boarders, meander, dystopian, orienteering, global, warming, glaciers, time zone, blizzard, Flood plain, deposition, transportation, tributary, confluence, delta, terrain, contour lines, sub-continent, water cycle, ground water, naturalised. Sustainability, biomes

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.



Geography Lenses

Over the course of the year, all of the objectives for your milestone must be covered through your geography teaching. You will need to map these over your three topics at the start of the year to ensure that they are all covered.

Letters on the topic map relate to the breadth of study to ensure full coverage. T,U and V will be taught in all KS2 lenses.

Geography	Autumn	Spring	Summer		
Reception	Draw simple information from a map.				
	Recognise some similarities and differences between life in this and other countries.				
	Explore the natural world around them.	Explore the natural world around them.			
	Describe what the see, hear and feel whilst o	outside.			
	Recognise some environments that are diffe	rent to the one which they live.			
Year 1	Local area – Where is home? What can a	Ocean and continents – How are we	Oceans – Why are oceans important to us?		
	map tell us about where we live?	different from other parts of the world?			
			A, E, F and G		
	B,E and F	A,D, E, F,G and H			
	l - fieldwork				
Year 2	Oceans and continents – Why don't polar	UK and a contrasting non-European	UK and a contrasting non-European		
	bears live in Ipswich?	country – Would you rather live in Ipswich or Africa? Why?	country – Why does it rain in India?		
	A, D, E, F, G and H		B,C, D, E, F, G and H		
		A,C, D, E, F, G and H			
	I-fieldwork				
Year 3	Rainforests and South America	Ipswich – study of human and physical	Colchester		
		geography	Link to Romans		
	K,M,N,Ri, Sii,Q,		W– fieldwork		
		Rii – Orwell and Deben			



		W– fieldwork	
Year 4	How has the landscape of the UK changed	London – study of human and physical	Egypt
	over time?	geography.	Link to Ancient Egypt
		Link to Victorians	K, M, Ri
	Rii – Severn	Rii - Thames	
	Riii – Ben Nevis and Snowdon		
	Rvi		
Year 5	Suffolk – link to Anglo Saxons	North America – the land of contrasts	Greece
			Link to ancient Greece
	Rii – Stour	K,M,N,Q,	J,K,P
	Rvi	Riii – Rockys	Riii - Olympus
	W - fieldwork	Riv – Mount St Helens	
		Rv – Los Angeles and San Francisco	
Year 6	Europe	Antarctica	Italy
	Link to the world wars	Link to explorers of the world	
	Link to our multicultural school population	M,N	J,K,P
	J, M, N, P	Ri	Riv – Etna and Vesuvius
	Rii, Riii, Riv, Rv, Rvi		
	Si, Sii, Siii, Siv		



Breadth of Study:

Key Stage 1	Key Stage 2
 A• Investigate the world's continents and oceans. B• Investigate the countries and capitals of the United Kingdom. C• Compare and contrast a small area of the United Kingdom with that of a non-European country. D• Explore weather and climate in the United Kingdom and around the world. E• Use basic geographical vocabulary to refer to and describe key physical and human features of locations. F• Use world maps, atlases and globes. G• Use simple compass directions. H• Use aerial photographs. I• Use fieldwork and observational skills. 	 J- Locate the world's countries, with a focus on Europe and countries of particular interest to pupils. K- Locate the world's countries, with focus on North and South America and countries of particular interest to pupils. L- Identify key geographical features of the countries of the United Kingdom, and show an understanding of how some of these aspects have changed over time. M- Locate the geographic zones of the world. N- Understand the significance of the geographic zones of the world. O- Understand geographical similarities and differences through the study of human and physical geography of a region or area of the United Kingdom (different from that taught at Key Stage 1). P- Understand geographical similarities and differences through the study of human and physical geography of a region or area in a European country. Q- Understand geography of a region or area in a European country. Q- Understand geography of a region or area within North or South America. Describe and understand key aspects of: R • physical geography, including: Ri climate zones, biomes and vegetation belts, Rii rivers, Riii mountains, Riv volcances and Rv earthquakes and Rvi water cycle S• human geography, including: Ri climate zones, biomes and vegetation belts, Rii rivers, Riii mountains, Riv volcances and Rv earthquakes and Rvi water cycle S• human geography, including: Si settlements, Sii land use, Siii economic activity including trade links and the distribution of Siv natural resources including energy, food, minerals and water supplies. T• Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied. U• Use the eight points of a compass, four-figure grid references, symbols and keys (including the use of Ordnance Survey maps) to build knowledge of the United Kingdom and the world.



V• Use a wide range of geographical sources in order to investigate places and
patterns.
W• Use fieldwork to observe, measure and record the human and physical features
in the local area using a range of methods, including sketch maps, plans and graphs
and digital technologies.



Geography Milestones

Taught in both years

Taught in first year of milestone

Taught in second year of milestone

Threshold Concepts	Milestone 1 (KS1) Year 1 and 2	Milestone 2 (LKS2) Year 3 and 4	Milestone 3 (UKS2) Year 5 and 6
Investigate places This concept involves understanding the geographical location of places and their physical and human features.	 Year 1 and 2 Ask and answer geographical questions (such as: What is this place like? What or who will I see in this place? What do people do in this place?). Identify the key features of a location in order to say whether it is a city, town, village, coastal or rural area. Use world maps, atlases and 		 Year 5 and 6 Collect and analyse statistics and other information in order to draw clear conclusions about locations. Identify and describe how the physical features affect the human activity within a location. Use a range of geographical resources to give detailed descriptions and opinions of the characteristic features of a
	 globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied. Use simple fieldwork and observational skills to study the geography of the school and the 	• Use fieldwork to observe and record the human and physical features in the local area using a range of methods including sketch maps, plans and graphs and digital technologies.	 Use different types of fieldwork sampling (random and systematic) to observe, measure and record the human and physical features in the local area. Record the results in a range of ways.



	 key human and physical features of its surrounding environment. Use aerial images and plan perspectives to recognise landmarks and basic physical features. Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas. Name and locate the world's continents and oceans. 	 Use a range of resources to identify the key physical and human features of a location. Name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, including hills, mountains, cities, rivers, key topographical features and land-use patterns; and understand how some of these aspects have changed over time. Name and locate the countries of Europe and identify their main physical and human characteristics. 	 Analyse and give views on the effectiveness of different geographical representations of a location (such as aerial images compared with maps and topological maps - as in London's Tube map). Name and locate some of the countries and cities of the world and their identifying human and physical characteristics, including hills, mountains, rivers, key topographical features and land-use patterns; and understand how some of these aspects have changed over time. Name and locate the countries of North and South America and identify their main physical and human characteristics.
Investigate patterns This concept involves understanding the relationships between the physical features of places and the human activity within them.	 Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom and of a contrasting non- European country. 	 Name and locate the Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle and date time zones. Describe some of 	 Identify and describe the geographical significance of latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle, and time zones (including day and night).



	 Identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles. Identify land use around the school. 	the characteristics of these geographical areas. • Describe geographical similarities and differences between countries. • Describe how the locality of	 Understand some of the reasons for geographical similarities and differences between countries. Describe how locations around the world are changing and explain some of the reasons for change. Describe geographical diversity
		the school has changed over time.	across the world.
Communicate geographically This concept involves	 Use basic geographical vocabulary to refer to: 	 Describe key aspects of: physical geography, 	Describe and understand key aspects of:
understanding geographical representations, vocabulary and techniques.	• key physical features , including: beach, coast, forest, hill, mountain, ocean, river, soil, valley, vegetation and weather.	including: rivers, mountains, volcanoes and earthquakes and the water cycle.	 physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes
	• key human features , including: city, town, village, factory, farm, house, office and	 human geography, including: settlements and land use. 	and the water cycle. • human geography, including: settlements, land use, economic
	 shop. Use compass directions (north, south, east and west) and locational language (e.g. near 	• Use the eight points of a compass, four-figure grid references, symbols and key to communicate knowledge of the United Kingdom and the wider world.	activity including trade links, and the distribution of natural resources including energy, food, minerals, and water supplies.





and far) to describe the location of features and routes on a map.	 Use the eight points of a compass, four-figure grid references, symbols and a key
 Devise a simple map; and use and construct basic symbols in a key. Use simple grid references (A1, B1). 	(that uses standard Ordnance Survey symbols) to communicate knowledge of the United Kingdom and the world.
	 Create maps of locations identifying patterns (such as: land
	use, climate zones, population densities, height of land).



Cultural capital in Geography:

	Autumn	Spring	Summer
Whole school events		Multicultural day	Assemblies – World environment
			day
Reception			
Year 1			
Year 2			
Year 3			
Year 4			
Year 5		Chelmsford water plant	
Year 6		Artic explorer experience - visitor	

Cross curricular links in Geography:

	Autumn	Spring	Summer
Reception			
Year 1			
Year 2			
Year 3	DT - palm oil free snack	History – study of Ipswich	History - Romans
Year 4		History - Victorians	History – Ancient Egypt
Year 5			History - Ancient Greece
Year 6	History – WW1/WW2	History - Explorers	DT – Volcano warning alarm.



Computing at St Mary's:

Intent

In the ever changing and developing technological world in which we live, it is imperative that children receive a high-quality computing education. Children need to be digitally literate; able to express their ideas and manage themselves in a digital world.

In a world where technology changes rapidly – where programs/software become obsolete in a matter of years – equipping children with computing skills (programming, debugging, systematic problem solving) that transcend the technology is vital.

Implementation

Our Computing curriculum is implemented through our long-term plan, which indicates the areas (Connect – developing an understanding of how to safely connect with others, Code – developing an understanding of instructions, logic and sequences, Communicate – using applications to communicate one's ideas; and Collect – developing an understanding of data, databases and their uses) of the curriculum that are taught in each year group across the year.

The Connect, Code and Communicate units are explicitly taught, one per term in Years 1-6. The Collect unit is taught in a cross-curricular manner, with classes engaging in data and databases in their Mathematics and Science learning.

Online Safety is an element of the Computing curriculum that is taught every half term and is one that is also taught in a cross curricular manner across the school. Every time any computing equipment is used, in any subject, the teacher poses questions regarding how to stay safe online. As a school we also participate in Safer Internet Day.

Key learning in the units Connect and Communicate may also be covered in a cross-curricular manner. In many different subjects across the school, computing equipment is used to amplify and extend learning. For example, children may: conduct some research using search engines in History, create pieces using software in Music, write letters using word processors in Literacy, create instructional videos in Science. We feel it is important that children do not associate computing equipment within the school only with the subject of Computing.



Impact

Children at St Mary's are confident users of hardware and software and are able to safely navigate the online world. Children enjoy Computing lessons and using the computing equipment within their broad and balanced curriculum. The quality of children's understanding is evident through the quality work on Google Classroom and their Computing folders. When speaking to children at St Mary's they will be able to tell you how to stay safe online.

We have subject specialist staff who are passionate in teaching computing and instil independence and growth mind-set into our children. Teachers are able to build upon previous years learning and address knowledge gaps in their future planning. We have good links with the Computing department at the feeder secondary school, so we ensure that every child leaves St Mary's with the crucial skills required to benefit them in secondary school and beyond.

Threshold concepts

<u>Connect</u>	<u>Code</u>
This concept involves developing an understanding of how to safely	This concept involves developing an understanding of instructions,
connect with others.	logic and sequences.
<u>Communicate</u>	<u>Collect</u>
This concept involves using apps to communicate one's ideas.	This concept involves developing an understanding of databases and their uses.

NB: 'Connect' – Online Safety is taught throughout the year, in PSHE lessons and whenever Computing equipment is used.

NB: 'Collect' – databases (inputting data, graphing etc.) taught in Maths/Science/Other lessons throughout the year.



Pedagogy

Computing is a broad discipline, and teachers require a range of strategies to deliver effective lessons. We use the National Centre for Computing Education's 12 key principles that are underpinned by research:

- 1. Lead with concepts. Support pupils in the acquisition of knowledge, through the use of key concepts, terms, and vocabulary, providing opportunities to build a shared and consistent understanding. Glossaries, concept maps and displays, along with regular recall and revision, support this approach.
- 2. **Structure lessons.** Use supportive frameworks when planning lessons, such as PRIMM (Predict, Run, Investigate, Modify, Make) and Use-Modify-Create. These frameworks are based on research and ensure that differentiation can be built in at various stages of the lesson.
- 3. **Make concrete.** Bring abstract concepts to life with real-world, contextual examples and a focus on interdependencies with other curriculum subjects. This can be achieved through the use of unplugged activities, proposing analogies, storytelling around concepts, and finding examples of the concepts in pupils' lives.
- 4. **Unplug, unpack, repack.** Teach new concepts by first unpacking complex terms and ideas, exploring these ideas in unplugged and familiar contexts, then repacking this new understanding into the original concept. This approach, called 'semantic waves', can help pupils develop a secure understanding of complex concepts.
- 5. Work together. Encourage collaboration, specifically using pair programming and peer instruction, and also structured group tasks. Working together stimulates classroom dialogue, articulation of concepts, and development of shared understanding.
- 6. **Read and explore code first.** When teaching programming, focus first on code 'reading' activities, before code writing. With both block-based and text-based programming, encourage pupils to review and interpret blocks of code. Research has shown that being able to read, trace, and explain code augments pupils' ability to write code.
- 7. **Create projects.** Use project-based learning activities to provide pupils with the opportunity to apply and consolidate their knowledge and understanding. Design is an important, often overlooked aspect of computing. Pupils can consider how to develop an artefact for a particular user or function, and evaluate it against a set of criteria.
- 8. **Model everything.** Model processes or practices everything from debugging code to binary number conversions using techniques such as worked examples and live coding. Modelling is particularly beneficial to novices, providing scaffolding that can be gradually taken away.



- 9. Get hands-on. Use physical computing and making activities that offer tactile and sensory experiences to enhance learning. Combining electronics and programming with arts and crafts (especially through exploratory projects) provides pupils with a creative, engaging context to explore and apply computing concepts.
- 10. **Challenge misconceptions.** Use formative questioning to uncover misconceptions and adapt teaching to address them as they occur. Awareness of common misconceptions alongside discussion, concept mapping, peer instruction, or simple quizzes can help identify areas of confusion.
- 11. Add variety. Provide activities with different levels of direction, scaffolding, and support that promote active learning, ranging from highly structured to more exploratory tasks. Adapting your instruction to suit different objectives will help keep all pupils engaged and encourage greater independence.
- 12. Foster program comprehension. Use a variety of activities to consolidate knowledge and understanding of the function and structure of programs, including debugging, tracing, and Parson's Problems. Regular comprehension activities will help secure understanding and build connections with new knowledge.



Computing curriculum map

NB: NCCE resources available here - <u>https://teachcomputing.org/resources</u>

	Autumn	Spring	Summer
Y1	NCCE - Computing systems & networks – Technology around us Learners will become more familiar with the different components of a computer by developing their keyboard and mouse skills, and also start to consider how to use technology responsibly.	NCCE - Creating media – Digital painting Learners will explore the world of digital art and its exciting range of creative tools. They will be empowered to create their own paintings, while getting inspiration from a range of other artists. They will consider their preferences when painting with, and without, the use of digital devices.	NCCE – Programming A – Moving a robot Learners will explore using individual commands, both with other learners and as part of a computer program. They will identify what each floor robot command does and use that knowledge to start predicting the outcome of programs. [completed in different ½ term to Y2's Code unit]
Y2	NCCE - Creating media – Making music Learners will explore how music can make them think and feel. They will make patterns and use those patterns to make music with both percussion instruments and digital tools. They will also create different rhythms and tunes, using the movement of animals for inspiration.	NCCE - Computing systems & networks – IT around us With an initial focus on IT in the home, learners explore how IT benefits society in places such as shops, libraries, and hospitals. Whilst discussing the responsible use of technology, and how to make smart choices when using it.	NCCE – Programming A – Robot algorithms This unit develops pupils' understanding of instructions in sequences and the use of logical reasoning to predict outcomes. Pupils will use given commands in different orders to investigate how the order affects the outcome. [completed in different ½ term to Y1's Code unit]
¥3	NCCE – Programming A – Sequence in music This unit explores the concept of sequencing in programming through Scratch. It begins with an introduction to the programming environment, which will be new to most learners.	NCCE - Computing systems & networks – Connecting computer Learners will develop their understanding of digital devices, with an initial focus on inputs, processes, and outputs. Learners will compare digital and non-digital devices, before being introduced to computer networks that include network infrastructure devices like routers and switches.	NCCE - Creating media – Desktop publishing During this unit, learners will become familiar with the terms 'text' and 'images' and understand that they can be used to communicate messages. They will use desktop publishing software and consider careful choices of font size,





			colour and type to edit and improve premade documents.
¥4	NCCE - Creating media – Audio editing In this unit, learners will initially examine devices capable of recording digital audio, which will include identifying the input device (microphone) and output devices (speaker or headphones).	NCCE – Programming A – Repetition in shapes This unit looks at repetition and loops within programming. Pupils will create programs by planning, modifying, and testing commands to create shapes and patterns.	NCCE - Computing systems & networks – The Internet During this unit learners will apply their knowledge and understanding of networks, to appreciate the internet as a network of networks which need to be kept secure.
Y5	NCCE - Computing systems & networks – Sharing information In this unit, learners will develop their understanding of computer systems and how information is transferred between systems and devices. Learners will consider small-scale systems as well as large-scale systems.	NCCE - Creating media – Vector drawing In this unit learners will find out that vector images are made up of shapes. They will learn how to use the different drawing tools and how images are created in layers.	NCCE – Programming B – Selection in quizzes In this unit, pupils develop their knowledge of selection by revisiting how conditions can be used in programs and then learning how the If Then Else structure can be used to select different outcomes depending on whether a condition is true or false.
Y6	NCCE – Programming A – Variables in games This unit explores the concept of variables in programming through games in Scratch.	NCCE - Computing systems & networks – Communication In this unit, the class will learn about the World Wide Web as a communication tool.	NCCE - Creating media – Web page creation This unit introduces learners to the creation of websites for a chosen purpose. Learners identify what makes a good web page and use this information to design and evaluate their own website using Google Sites.

NB: In all NCCE 'Creating media' units, there is an alternative set of lessons for each year group. Teachers may choose the alternative set, if they wish.



Progression (Computing curriculum)

	Communicate	Connect	Code	Collect
	This concept involves using apps to	This concept involves developing	This concept involves developing	This concept
	communicate one's ideas.	an understanding of how to safely	an understanding of instructions,	involves
		connect with others.	logic and sequences.	developing an
				understanding of
	NB – See 'Learning graphs' for more detail.	NB – See 'Learning graphs' for more detail.		databases and their uses.
Year 1	Learners will build their knowledge	Learners should already be familiar	This unit progresses students'	Learners will
	of parts of a computer and develop	with:	knowledge and understanding of	begin to input
	the basic skills needed to effectively	. How to switch their device on	giving and following instructions. It	data into tables
	use a computer keyboard and	. Usernames	moves from giving instructions to	within
	mouse.	. Passwords	each other to giving instructions to	spreadsheets.
			a robot by programming it.	
Year 2	Learners will build on their	This unit progresses students'	Pupils should have had some	
	knowledge of using technology	knowledge through listening to	experience of creating short	
	safely and responsibly, and begin to consider the implications of the	music and considering how music can affect how we think and feel.	programs and predicting the outcome of a simple program.	
	choices that they make.	Learners will then purposefully	This unit progresses students'	
	choices that they make.	create rhythm patterns and music.	knowledge and understanding of	
			algorithms and how they are	
			implemented as programs on	
			digital devices.	
Year 3	Learners gain knowledge and	This unit progresses learners'	This unit assumes that learners	Learners will input
	understanding of technology by	knowledge and understanding of	will have some prior experience of	data into tables
	focussing on digital and non-digital	using digital devices to combine	programming; the KS1 NCCE	within
	devices, and introducing the	text and images building on work	units cover floor robots.	spreadsheets and
	concept of computers connected	from Digital Painting (Y1).		begin to make
<u> </u>	together as a network.			different graphs to
Year 4	Progresses learners' knowledge	This unit progresses students'	This unit progresses students'	represent this
	and understanding of networks in	knowledge and understanding of	knowledge and understanding of	data.
	Year 3. In Year 5, they will continue to develop their knowledge and	creating media, by focusing on the	programming. It progresses from the sequence of commands in a	



	understanding of computing systems and online collaborative working.	recording and editing of sound to produce a podcast.	program to using count-controlled loops. Pupils will create algorithms and then implement those algorithms as code.	
Year 5	Progresses learners' knowledge and understanding of computing systems and online collaborative working.	This unit progresses students' knowledge and understanding of digital painting and has some links to desktop publishing in which learners used digital images. They are now creating the images that they could use in desktop publishing documents.	This unit assumes that learners will have prior experience of programming using block-based construction (eg Scratch), understand the concepts of 'sequence' and 'repetition'.	Learners will input more complex data into tables within spreadsheets, making different graphs to suit different types of
Year 6	Progresses learners' knowledge and understanding of computing systems and online collaborative working.	Progresses students' knowledge and understanding of the following: digital painting, desktop publishing and vector drawing.	This unit assumes that pupils will have some prior experience of programming in Scratch. Specifically, they should be familiar with the programming constructs of sequence, repetition, and selection.	data and presenting this information in interesting ways.



Assessment

Formative assessment

Every lesson includes formative assessment opportunities for teachers to use. These opportunities are listed in lesson plans and are included to ensure that misconceptions are recognised and addressed if they occur. They vary from teacher observation or questioning, to marked activities. These assessments are vital to ensure that teachers are adapting their teaching to suit the needs of the pupils that they are working with. The learning objective and success criteria are introduced at the beginning of every lesson. At the end of every lesson, pupils are invited to assess how well they feel they have met the learning objective using thumbs up, thumbs sideways, or thumbs down. This gives pupils a reminder of the content that has been covered, as well as a chance to reflect. It is also a chance for teachers to see how confident the class is feeling so that they can make changes to subsequent lessons accordingly.

Summative assessment (KS1)

When we assess, we want to ensure that we are assessing a pupil's understanding of computing concepts and skills, as opposed to their reading and writing skills. Therefore, we encourage observational assessment while pupils are still developing their literacy skills. We believe that this is the most reliable way to capture an accurate picture of learning. To capture summative assessment data of KS1 pupils, teachers will use the success criteria in each lesson and capturing some of the following while the lesson is taking place: The work that pupils complete (marking), notes on conversations or discussions that teachers have or hear during an activity, photographs of the work that pupils produce during an activity, pupils' self-assessments at the end of the lesson.

Summative assessment (KS2)

Every unit includes an optional summative assessment framework in the form of either a multiple-choice quiz (MCQ) or a rubric. All units are designed to cover both skills and concepts from across the computing national curriculum. Units that focus more on conceptual development include an MCQ. Units that focus more on skills development end with a project and include a rubric. Each of the MCQ questions has been carefully chosen to represent learning that should have been achieved within the unit. Each MCQ includes an answer sheet that highlights the misconceptions that pupils may have if they have chosen a wrong answer. This ensures that teachers know which areas to return to in later units. Rubrics are a tool to help teachers assess project-based work. Each rubric covers the application of skills that have been directly taught across the unit, and highlights to teachers whether the pupil is approaching (emerging), achieving (expected), or exceeding the expectations for their age group.



KS2 assessment map

	Autumn	Spring	Summer
Year	Programming A – Sequence in music	Computing systems & networks –	Creating media – Desktop publishing
3		Connecting computer	
	Rubric	Multiple-choice quiz	<u>Rubric</u>
Year	Creating media – Audio editing	Programming A – Repetition in shapes	Computing systems & networks – The Internet
4	Rubric	Multiple-choice quiz	Rubric
Year	Computing systems & networks –	Creating media – Vector drawing	Programming B – Selection in quizzes
5	Sharing information		
	Multiple-choice quiz	<u>Rubric</u>	Multiple-choice quiz
Year	Programming A – Variables in games	Computing systems & networks –	Creating media – Web page creation
6	Rubric	Communication	Rubric
		Multiple-choice quiz	



Online safety map

NB: Project evolve resources available here: <u>https://projectevolve.co.uk/toolkit/resources/years/</u>

	Autumn			Spring		<u>Summer</u>		
	Self-image and identity, Online relationships and (KS2) Privacy and security		Online reputati bullying	on, and Online	Managing online information, Health, well-bein and lifestyle and (KS2) Copyright and ownershi			
	Self-image and identity	Online relationships	Privacy and security	Online reputation	Online bullying	Managing online information	Health, well- being and lifestyle	Copyright and ownership
Year	I can recognise,	I can recognise		I can identify	I can describe	I can talk about	I can identify	
R	online or offline,	some ways in		ways that I can	ways that	how to use the	rules that help	
	that anyone can	which the	No unit in	put information	some people	internet as a way	keep us safe and	No unit in
	say 'no' to	internet can be	EYFS/KS1	on the internet.	can be unkind	of finding	healthy in and	EYFS/KS1
	somebody who	used to			online.	information	beyond the home	
	makes them feel	communicate.				online.	when using	
	uncomfortable or						technology.	
	upset.							
Year	If something	I can explain		I can describe	I can describe	I can give simple	I can explain	
1	happens that	why it is		what	how to behave	examples of how	rules to keep	
	makes me feel	important to		information I	online in ways	to find	myself safe when	
	sad, worried,	be considerate		should not put	that do not	information	using technology	
	uncomfortable or	and kind to		online without	upset others	using digital	both in and	
	frightened I can	people online		asking a trusted	and can give	technologies,	beyond the	
	give examples of			adult first.	examples.	e.g. search	home.	





	where a shall be a state	a wal ta waawa si t						
	when and how to	and to respect				engines, voice		
	speak to an adult	their choices.				activated		
	I can trust and					searching.		
	how they can							
	help.							
Year	I can give	I can give		I can explain	I can explain	I can explain why	I can explain	
2	examples of	examples of		how	what bullying	some	simple guidance	
	issues online that	how someone		information put	is, how people	information I	for using	
	might make	might use		online about	may bully	find online may	technology in	
	someone feel	technology to		someone can	others and	not be real or	different	
	sad, worried,	communicate		last for a long	how bullying	true.	environments	
	uncomfortable or	with others		time.	can make		and settings e.g.	
	frightened; I can	they don't also			someone feel.		accessing online	
	give examples of	, know offline					technologies in	
	how they might	and explain					public places and	
	get help.	why this might					the home	
	Section	be risky.					environment.	
Year	I can explain how	I can explain	l can	l can give	I can describe	l can	I can explain why	I can explain
3	people can	what it means	describe	examples of	appropriate	demonstrate	spending too	why copying
5	represent	to 'know	simple	what anyone	ways to	how to use key	much time using	someone
	themselves in	someone'	strategies	may or may not	behave	phrases in	technology can	else's work
	different ways	online and why	for creating	be willing to	towards other	search engines	sometimes have	from the
	online	this might be	and keeping	share about	people online	to gather	a negative impact	internet
	onnie	different from	passwords	themselves	and why this is	accurate	on anyone.	without
		knowing	private.	online. I can	important.	information	on anyone.	permission
		someone	private.	explain the	important.	online.		isn't fair and
		offline.		need to be		omme.		can explain
		onnie.		careful before				what
				sharing				problems this
				anything				might cause.
								might cause.
				personal.				



Year	I can explain how	I can give	l can	l can explain	I can describe	I can describe	I can identify	I can give
4	my online	examples of	describe	ways that some	ways people	some of the	times or	some simple
	identity can be	how to be	strategies	of the	can be bullied	methods used to	situations when	examples of
	different to my	respectful to	for keeping	information	through a	encourage	someone may	content which
	offline identity.	others online	personal	about anyone	range of media	people to buy	need to limit the	I must not use
		and describe	information	online could	(e.g. image,	things online	amount of time	without
		how to	private,	have been	video, text,	(e.g. advertising	they use	permission
		recognise	depending	created, copied	chat).	offers; in-app	technology e.g. I	from the
		healthy and	on context.	or shared by		purchases, pop-	can suggest	owner, e.g.
		unhealthy		others.		ups) and can	strategies to help	videos, music,
		online				recognise some	with limiting this	images.
		behaviours.				of these when	time.	U
						they appear		
						online.		
Year	l can	I can explain	I can explain	I can describe	I can recognise	I can explain	I can explain how	I can give
5	demonstrate how	that there are	how many	ways that	online bullying	what is meant by	and why some	examples of
-	to make	some people I	free apps or	information	can be	'being sceptical';	apps and games	content that is
	responsible	communicate	services may	about anyone	different to	I can give	may request or	permitted to
	choices about	with online	read and	online can be	bullying in the	examples of	take payment for	be reused and
	having an online	who may want	share	used by others	physical world	when and why it	additional	know how this
	identity,	to do me or my	private	to make	and can	is important to	content and	content can
	depending on	friends harm. I	information	judgments	describe some	be 'sceptical'.	explain the	be found
	context.	can recognise	(e.g.	about an	of those		importance of	online.
		that this is not	geolocation)	individual and	differences.		seeking	
		my / our fault.	with others.	why these may			permission from	
				be incorrect.			a trusted adult	
							before	
							purchasing.	
Year	I can identify and	I can explain	l can	l can explain	I can describe	I can define the	I can assess and	l can
6	critically evaluate	that taking or	describe	the ways in	how to	terms	action different	demonstrate
	online content	sharing	simple ways	which anyone	capture	'influence',	strategies to limit	how to make
	relating to	inappropriate	to increase	can develop a	bullying	'manipulation'	the impact of	references to





gender, race,	images of	privacy on	positive online	content as	and 'persuasion'	technology on	and
religion,	someone (e.g.	apps and	reputation.	evidence (e.g	and explain how	health (e.g. night-	acknowledge
disability, culture	embarrassing	services that		screen-grab,	someone might	shift mode,	sources I have
and other groups,	images), even	provide		URL, profile) to	encounter these	regular breaks,	used from the
and explain why	if they say it is	privacy		share with	online (e.g.	correct posture,	internet.
it is important to	okay, may have	settings.		others who	advertising and	sleep, diet and	
challenge and	an impact for			can help me.	'ad targeting'	exercise).	
reject	the sharer and				and targeting for		
inappropriate	others; and				fake news).		
representations	who can help if						
online.	someone is						
	worried about						
	this.						

NB: In all units, for all year groups, there are alternative lessons available. Teachers may choose to teach an alternative lesson if they feel it is better suited to their class.



Computing vocabulary linked to 400-word project

Milestone 1 Year 1 and 2	Code, compute, error, input, media, reverse, virtual, motion, control, variable, save, select, algorithm
Milestone 2 Year 3 and 4	Coordinates, trigger, specify, condition, proximity, variables, value, functions, define, contribute, moderated, copyright, application, device, debugging, programming, consent, output, manipulation, filters, publishing
Milestone 3 Year 5 and 6	Command, communicate, cipher, decompose, tinker, consent, computational thinking, abstraction, input, output, search engines, vectors, phishing, HTML

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.



Breadth of Study:

Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2
• Understand what algorithms are, how they are implemented as programs on digital devices, and that programs execute by following a sequence of instructions.	• Design and write programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts.
• Write and test simple programs.	• Use sequence, selections and repetition in programs; work with variables and various forms of input and output; generate appropriate inputs and predicted outputs to test programs.
Use logical reasoning to predict the behaviour of	
simple programs.	 Use logical reasoning to explain how a simple algorithm works, detect and correct errors in algorithms and programs.
 Organise, store, manipulate and retrieve data in a range of digital formats. 	• Understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they
• Communicate safely and respectfully online, keeping personal information private and recognise common	offer for communication and collaboration.
uses of information technology beyond school.	• Describe how internet search engines find and store data; use search engines effectively; be discerning in evaluating digital content; respect individuals and intellectual property; use technology responsibly, securely and safely.
	 Select, use and combine a variety of software (including internet services) on a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information.



Cultural capital in computing:

	Autumn	Spring	Summer	
Whole school events	Parents online safety evening	Safer internet day		
Reception				
Year 1				
Year 2				
Year 3				
Year 4				
Year 5				
Year 6				

Cross curricular in Computing:

	Autumn	Spring	Summer
Whole school events	Parents online safety evening	Safer internet day	
Reception			
Year 1			
Year 2			
Year 3			
Year 4			
Year 5			
Year 6			



PE at St Mary's:

<u>Intent</u>

Physical fitness is not only one of the most important keys to a healthy body, it is the basis of a dynamic and creative intellectual activity - JFK

PE develops pupils' physical competence and confidence, and their ability to use these to perform in a range of activities. PE promotes St May's drivers – Community, Whole Child and Community as well as physical skilfulness, physical development and knowledge of the body in action. PE provides opportunities for pupils to be creative, competitive and to face up to different challenges as individuals and in groups and teams. It promotes positive attitudes towards active and healthy life styles. Pupils learn how to think in different ways to suit a wide variety of creative, competitive and challenging activities. They learn how to plan perform and evaluate actions, ideas and performances to improve their quality and effectiveness. Through this process pupils discover their aptitudes, abilities and preferences, and make choices about how to get involved in lifelong love of moving.

Implementation

Physical Education is taught by the class teacher, the PE lead and sports coach as this is a sustainable approach brought about through the Sports Premium funding

Years 1 – 6 receive two hours of PE a week. The subject leader provides details of the programme of activities to be covered during each term. The school follows the New Curriculum 2014 and Chris Quigley milestones. It also considers the schemes of work provided by QCA and in particular seeks to ensure that pupils are able to carry out the activities described in the relevant core tasks. We offer half an hour of swimming per week for 1 term in each year for years 3 4 and 5 swimming at Crown Pools Street. Year 3 will attend in the Summer Term due to PE funding since 2017/2018. There is a balance between indoor and outdoor lessons as indicated below

- Games
- Gymnastics
- Dance
- Athletics
- Swimming
- OAA Year 5 and 6 Residential and non-residential trips



A programme for professional training and development is planned annually, in consultation with the school sports partnership (Northgate/Copleston) and staff needs through Alison Furlong – SGO

There is also a high uptake at Sports Clubs offered before and after school as well as Challenge 5 through the Play Leader scheme at lunchtimes. With obesity becoming an increasing issue in young children and a focus on well-being, the ethos of the joys of moving are promoted at St Mary's.

Impact

The impact reflects what we have achieved from our intent and we can see it by the vast array of activities and opportunities below which sees the three drivers 'Community, Whole Child and Communication' in full use.

Pupils have the opportunity to be involved in competition outside of PE lessons with local schools through IPSSA and SGO. St Mary's children have a sense of fun and focus when taking part in physical activity whether it is gym, dance or school sports. Although importance is put on being prepared and skilled to take part in local events, the main focus is on the fun and self-worth that goes with this. We have increased opportunities to participate in competitive sports in Years 1 to 4 with football, handball, dodgeball and tag rugby being offered in clubs, lessons and with other schools. There is high pupil participation in school clubs and at local clubs and therefore improved levels of fitness and skills. The school has achieved a Gold Award for high levels of participation in local events. During break time and lunchtimes children are very active and enjoy organising their own team games or individual challenges and fun. We hope that we inspire a lifelong love of moving.

Threshold Concepts for PE:

Develop practical skills in order to participate, compete and lead a healthy lifestyle. This concept involves learning a range of physical movements and sporting techniques.



PE vocabulary linked to 400-word project

Milestone 1 Year 1 and 2	travel, stillness, direction, space, levels, speed, striking, catching, team, pass, control, shoot,
	shape, jump, travel, stretch, roll, wide, narrow, forwards, backwards, sideways
Milestone 2 Year 3 and 4	space, repetition, action and reaction, pattern, possession, goals, score, rules, tactics, batting,
	fielding, attacking, defending, spring, copy, balance, hang, strength, reflect, technique
Milestone 3 Year 5 and 6	style, technique, rhythm, variation, unison, canon, marking, team play, bowler, crease, wicket
	keeper, back stop, marking, well-being, self-awareness, pride, symmetrical, asymmetrical,
	performance, evaluation, muscles, joints

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it



PE Lenses

The objectives which must be covered during each topic are listed on the topic map for each year group.

PE	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Recepti	Ball Skills and motor	Dance and co-	Ball Skills and motor	Gymnastics	Games	Games
on	skills	ordination	skills			
			Revise and refine the	Confidently and	Know and talk about	Know and talk about
		5		safety use a range of		the different factors
		0	movement skills they	large and small	that support their	that support their
	have already	developing control and	have already acquired:		overall health and	overall health and
		grace.		and outside, alone	wellbeing.	wellbeing.
	Rolling		•	and in a group.		
	Crawling		Walking		Develop overall body	
	3	movements with ease	Jumping		strength, balance, co-	
		and fluency.	9	strength, balance,	ordination and agility.	
	Running		11 0	co-ordination and		ordination and
	- TT - U			agility.		agility.
	11 0	the different factors	Climbing		Develop the overall	
		that support their			body strength, co-	
				Combine different	ordination, balance	Develop the overall
	-	5	,	movements with	and agility needed to	body strength, co-
	body strength, co-			ease and fluency.	engage successfully	ordination, balance
	ordination, balance		and agility needed to		with future physical	and agility needed
	and agility needed to			Progress towards a	education sessions	to engage
		•		more fluent style of	and other physical	successfully with
		5,		moving, with	disciplines including	future physical
	education sessions			developing control	, 0,	education sessions
	and other physical			and grace.	sport and swimming.	and other physical
	disciplines including		dances, gymnastics,			disciplines including
	dances, gymnastics,		sport and swimming.		Further develop and	dances, gymnastics,
	sport and swimming.				refine a range of ball	



	Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. Develop overall body strength, balance, co- ordination and agility.		Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. Develop overall body strength, balance, co- ordination and agility.		skills including: throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. Develop overall body strength, balance, co- ordination and agility.	accuracy when
	Know and talk about the different factors that support their overall health and wellbeing.		the different factors that support their overall health and wellbeing.			body strength, balance, co- ordination and agility.
rear 1	Games	Gym	Dance	Games	Dance	Games
		• Copy and remember actions.	 Copy and remember moves and positions. 	 Use the terms 'opponent' and 'team-mate'. Use rolling, hitting, running, jumping, catching 	 Copy and remember moves and positions. 	 Use the terms 'opponent' and 'team-mate'. Use rolling, hitting, running,





•	Develop tactics.	 Move with some control and awareness 	Move with careful	and kicking skills in combination.		jumping, catching and kicking skills in
	Lead others when		and coordination.	combination.		combination.
		or space.	and coordination.	 Develop tactics. 		combination.
C	appropriate.	Link two or more			 Link two or more 	• Dovelop testico
		actions to make			actions to perform	 Develop tactics.
				Lead others when	•	1
		a sequence.		appropriate.	-	 Lead others when appropriate.
		 Show contrasts (such 		Gym	Choose movements	
		40	Games		to communicate	
		small/tall, straight/curve	 Use the terms 	 Copy and 	a mood, feeling or	
		d and wide/narrow).	'opponent' and 'team- mate'.	remember actions.	idea.	
		 Travel by rolling 		Move with some		
			 Use rolling, hitting, 	control and		
		and sideways.	running,	awareness of space.		
			jumping, catching and			
		Hold a position whilst	kicking skills in	Link two or more		
		balancing on	combination.	actions to make		
		different points of the		a sequence.		
		body.	 Develop tactics. 		Games	
				Show contrasts		
		 Climb safely on 	 Lead others when 	(such as		
		5	appropriate.	small/tall, straight/cur	 Use the terms 	
				ved and	'opponent' and 'team-	
		 Stretch and curl to 		wide/narrow).	mate'.	
		develop flexibility.				
				 Travel by rolling 	 Use rolling, hitting, 	
		 Jump in a variety of 		forwards, backwards	running,	
		ways and land		and sideways.	jumping, catching	
		with increasing control			and kicking skills in	
		and balance.		 Hold a position 	combination.	
				whilst balancing on		
		1		whilst balancing on	l	





		Games			 Develop tactics. 	
		• Use rolling, hitting, running, jumping, catching and kicking skills in combination.			• Lead others when appropriate.	
		 Develop tactics. 				
		 Lead others when appropriate. 				
Year	2 Games		Dance	Games	Games	Athletics
	 Use the terms 'opponent' and 'team- mate'. Use rolling, hitting, running, jumping, catching and kicking skills in combination. Develop tactics. 	 Actions. Move with some control and awareness of space. Link two or more 	 Link two or more actions to perform a sequence. Choose movements 	 Use the terms 'opponent' and 'team-mate'. Use rolling, hitting, running, jumping, catching and kicking skills in combination. Develop tactics. 	 Use the terms 'opponent' and 'team- mate'. Use rolling, hitting, running, jumping, catching and kicking skills in combination. Develop tactics. 	 Sprint over a short distance up to 60 metres. Run over a short distance and over hurdles Use a range of throwing techniques (such as under arm,
	• Lead others when appropriate.	small/tall, straight/curve d and wide/narrow).	a mood, feeling or idea. Games	• Lead others when appropriate. Gym	 Lead others when appropriate. 	over arm). • Throw with accuracy to hit a



 Travel by rolling 				target or cover a
forwards, backwards	 Use the terms 	 Copy and 	oopy and	distance.
and sideways.	opponent' and 'team-	remember actions.	remember moves	
	mate'.			 Jump in a number
 Hold a position whilst 		 Move with some 		of ways, using a run
balancing on	 Use rolling, hitting, 	control and	 Move with careful 	up where
different points of the	running,	awareness of space.	control	appropriate.
body.	jumping, catching and		and coordination.	
	kicking skills in	 Link two or more 		 Compete with
 Climb safely on 	combination.	actions to make	 Link two or more 	others and aim to
equipment.		a sequence.	actions to perform	improve personal
	 Develop tactics. 			best performances.
 Stretch and curl to 		Show contrasts	•	
develop flexibility.	 Lead others when 	(such as	Choose movements	
	appropriate.	small/tall, straight/cur	to communicate	
 Jump in a variety of 		· · · ·	a mood, feeling or	
ways and land			idea.	
with increasing control		,		
and balance		 Travel by rolling 		
		forwards, backwards		
Games		and sideways.		
Use the terms		 Hold a position 		
'opponent' and 'team-		whilst balancing on		
mate'.		different points of the		
		body.		
• Use rolling, hitting,		· · · , ·		
running,		 Climb safely on 		
jumping, catching and		equipment.		
kicking skills in		1		
combination.		 Stretch and curl to 		
		develop flexibility.		



			 Develop tactics. 		 Jump in a variety of 		
					ways and land		
			 Lead others when 		with increasing		
			appropriate.		control and balance		
Y	ear 3	Games	Games	Games	Games	Games	Athletics
		 Throw and catch 	 Throw and catch with 	 Throw and catch with 		 Throw and catch 	• Run over a longer
		with control and	control and accuracy.	control and accuracy.	 Throw and catch 	with control and	distance,
		accuracy.			with control and	accuracy.	conserving
			 Strike a ball and field 	Strike a ball and field	accuracy.		
		 Strike a ball and field 	with control.	with control.		 Strike a ball and 	energy in order to
		with control.			 Strike a ball and 	field with control.	sustain
			 Choose appropriate 	Choose appropriate	field with control.		performance.
		 Choose appropriate 		tactics to		Choose appropriate	
		tactics to	cause problems for the	cause problems for the	Choose appropriate	tactics to	 Use a range of
		cause problems for	opposition.	opposition.	tactics to	cause problems for	throwing techniques
		the opposition.			cause problems for	the opposition.	(such as under arm,
			 Follow the rules of the 	 Follow the rules of 	the opposition.		over arm).
		 Follow the rules of 	game and play fairly.	the game and		 Follow the rules of 	
		the game and		play fairly.	 Follow the rules of 	the game and	 Throw with
		play fairly.	 Maintain possession 		the game and	play fairly.	accuracy to hit a
			of a ball (with, e.g. feet,	 Maintain possession 	play fairly.		target or cover a
		 Maintain possession 	a hockey stick or	of a ball (with,		 Maintain possession 	distance.
		of a ball (with,	hands).	e.g. feet, a hockey	 Maintain 	of a ball (with,	
		e.g. feet, a hockey		stick or hands).	possession of a ball	e.g. feet, a hockey	 Jump in a number
		stick or hands).	 Pass to team mates 			stick or hands).	of ways, using a run
			at appropriate times.	 Pass to team mates 	hockey stick or		up where
		 Pass to team mates 		at appropriate times.	hands).	 Pass to team mates 	appropriate.
		at appropriate times.	 Lead others and act 			at appropriate times.	
			as a respectful	 Lead others and act 	 Pass to team mates 		 Compete with
		 Lead others and act 	team member.	as a respectful	at appropriate times.	 Lead others and act 	
		as a respectful		team member.		as a respectful	improve personal
		team member.	Dance			team member.	best performances.



repea • Move and expres • Refir into se • Crea mover conver • Char levels a perf • Deve streng supple	n, perform and tt sequences. re in a clear, fluent essive manner. ne movements equences. ate dances and ments that ey a definite idea. nge speed and s within formance. elop physical gth and eness	Plan, perform and epeat sequences. Move in a clear, luent and expressive manner. Refine movements nto sequences. Show changes of lirection, speed and evel during a performance. Travel in a variety of vays, including light, by transferring veight to generate power in movements.	team member. OAA • Arrive properly equipped for outdoor and adventurous activity.	 Swimming Swim between 25 and 50 metres unaided. Coordinate leg and arm movements. Swim at the surface and below the water. 	
• Deve streng supple by pra	elop physical fl gth and w eness p actising moves tretching. • tretching. f p a b b b b b b b b b b b b b b b b b b	vays, including light, by transferring veight to generate bower in movements. Show a kinesthetic sense in order o improve the blacement and slignment of body	 Support others and seek support if required when the 		surface and below



			over base and			
	0		organise	0	0	0
Year 4	Games	Games	Gym	Games	Games	Games
		 Throw and catch with control and accuracy. 	• Plan, perform and repeat sequences.	with control and	 Throw and catch with control and accuracy. 	 Throw and catch with control and accuracy.
	 Strike a ball and field with control. 		 Move in a clear, fluent and expressive manner. 	 Strike a ball and field with control. 	 Strike a ball and field with control. 	 Strike a ball and field with control.
	tactics to	tactics to cause problems for the opposition.	• Show changes of	tactics to	 Choose appropriate tactics to cause problems for the opposition. 	 Choose appropriate tactics to cause problems for the opposition.
	the game and play fairly.	game and play fairly.	level during a performance.			 Follow the rules of the game and play fairly.
	 Maintain possession of a ball (with, e.g. feet, a hockey stick or hands). 	a hockey stick or hands).	ways, including flight, by transferring weight to generate		e.g. feet, a hockey stick or hands).	 Maintain possession of a ball (with, e.g. feet, a hockey stick or hands).
	 Pass to team mates at appropriate times. 	 Lead others and act 	• Show a kinesthetic sense in order to improve the	 Pass to team mates at appropriate times. 	 Pass to team mates at appropriate times. 	Pass to team mates at
	 Lead others and act as a respectful 	team member.	placement and alignment of body parts (e.g. in balances	Lead others and act	 Lead others and act 	
	OAA			team member.		act as a respectful team member.



Year 5	 Understand the need to show accomplishment in managing risks. Show an ability to both lead and form part of a team. Support others and seek support if required when the situation dictates. Show resilience when plans do not work and initiative to try new ways of working. 	 Plan, perform and repeat sequences. Move in a clear, fluent and expressive manner. Refine movements into sequences. Create dances and movements that convey a definite idea. Change speed and levels within a performance. Develop physical strength and suppleness by practising moves and stretching. 	over base and organise	and 50 metres unaided. • Use more than one stroke and coordinate breathing as appropriate for the stroke being used. • Coordinate leg and arm movements. • Swim at the surface and below the water.		Athletics • Sprint over a short distance up to 60 metres. • Run over a longer distance, conserving energy in order to sustain performance. • Use a range of throwing techniques (such as under arm, over arm). • Throw with accuracy to hit a target or cover a distance. Games
	• Choose and combine techniques in game situations	• Choose and combine techniques in	• Compose creative and imaginative dance sequences.	 Create complex and well- executed sequences 	• Choose and combine techniques	 Choose and combine techniques in game situations (running, throwing,



catching, passing,	catching, passing,	 Perform expressively 	range of movements	catching, passing,	catching, passing,
	. .		0	jumping and kicking,	jumping and kicking,
		and strong body	•	etc.).	etc.).
0101)1		posture.	 travelling 		
 Work alone, or with 	• Work alone, or with		uavening	• Work alone, or with	• Work alone, or
-	team mates in order to	 Perform and create 	• balances	team mates in	with team mates in
gain points or		complex sequences.	balariooo	order to gain points	order to gain points
o 1	possession.			or possession.	or possession.
P		• Express an idea in	swinging		••• P ••••••••
 Strike a bowled or 	 Strike a bowled or 	original and	• opringing	 Strike a bowled or 	 Strike a bowled or
volleyed ball		imaginative ways.	 springing 	volleyed ball	volleyed ball
with accuracy.	with accuracy.			with accuracy.	with accuracy.
mar accuracy.		 Plan to perform with 	• flight		inin accuracy.
 Use forehand and 	 Use forehand and 	high energy,		Use forehand and	Use forehand and
backhand when		slow grace or other	• vaults	backhand when	backhand when
	playing racket games.	themes and maintain		playing racket	playing racket
playing racket gameer		this throughout a		games.	games.
 Field, defend and 		piece.		gameer	gameer
attack tactically	attack tactically		 rotations 	 Field, defend and 	 Field, defend and
by anticipating the	by anticipating the	 Perform complex 		attack tactically	attack tactically
direction of play.	direction of play.	moves that	• benaing,	by anticipating the	by anticipating the
		combine strength and	stretching and	direction of play.	direction of play.
 Choose the most 	Choose the most	stamina gained	twisting		
	appropriate tactics for a			Choose the most	Choose the most
for a game.	game.		 gestures 	appropriate tactics	appropriate tactics
ior a gamer	gamer	Games		for a game.	for a game.
	 Uphold the spirit of 		 linking skills. 	genner	jer e genrer
Swimming	fair play and respect	 Choose and combine 			
· · · · · · · · · · · · · · · · · · ·	in all competitive	techniques in		Athletics	Athletics
Swim between 25	situations.	game situations	Games		
and 50 metres		(running, throwing,			
unaided.	 Lead others when 	catching, passing,	 Choose and 		
	called upon and act as		combine techniques		
	canca apon ana aot ao				



s C	troke and oordinate breathing	0	jumping and kicking, etc.).	0.1		 Combine sprinting with low hurdles
	s appropriate for the troke being used.		 Work alone, or with team mates in order to gain points or 			over 60 metres.
•	Coordinate leg and		possession.	• Work alone, or with	 Choose the best place for running over 	 Choose the best place for running
a	rm movements.	 Swim between 25 and 50 metres unaided. 	 Strike a bowled or 		a variety of distances.	
	Swim at the surface		volleyed ball	or possession.	 Throw accurately 	
а		 Use more than one stroke and 	with accuracy.	 Strike a bowled or 		 Throw accurately and refine
		coordinate breathing as			, , , ,	performance
n			backhand when playing racket games.			by analysing technique and body
	Use breast stroke,			 Use forehand and 		shape.
	ont crawl and	0	 Field, defend and 	backhand when	 Show control in take 	
	ack stroke, ensuring nat breathing is		attack tactically by anticipating the			 Show control in take off and
	orrect so as not to		direction of play.	5	, , , ,	landings
	nterrupt the pattern of	and below the water.		-		when jumping
S	wimming.		Choose the most		others and keep track of personal best	Compete with
•	Swim fluently with		appropriate tactics for a game.		performances, setting	
	ontrolled strokes.		genner			track of personal
			 Uphold the spirit of 			best performances,
	Turn efficiently at the		fair play and respect in all competitive	appropriate tactics for a game.		setting targets for improvement.
e		back stroke, ensuring that breathing is correct	•	ior a game.		improvement.
		so as not to interrupt		Uphold the spirit of		
		the pattern of	 Lead others when called upon and act as 	fair play and respect		



			within a team.	in all competitive situations. • Lead others when called upon and act as a good role model within a team.		
Year 6	Games	Games	Gym	Dance	Athletics	Athletics
	combine techniques in game situations (running, throwing, catching, passing, jumping and kicking, etc.). • Work alone, or with team mates in order to gain points or	game situations (running, throwing, catching, passing,	well- executed sequences that include a full range of movements including: • travelling • balances	 and imaginative dance sequences. Perform expressively and hold a precise and strong body posture. Perform and create complex sequences. 	over 60 metres. • Choose the best place for running over a variety of distances. • Throw accurately and refine performance by analysing technique and body shape.	





 Strike a bowled or 	 Strike a bowled or 	• flight	• Express on idea in	 Show control in take 	• Show control in
		0	• Express an idea in		take off and
-	volleyed ball		•	5	
with accuracy.	with accuracy.	 vaults 	imaginative ways.		landings
					when jumping.
 Use forehand and 	 Use forehand and 		 Plan to perform with 		
backhand when	backhand when		high energy,		 Compete with
playing racket games.	playing racket games.	 rotations 	slow grace or other		others and keep
			themes and maintain		track of personal
 Field, defend and 	 Field, defend and 	 bending, stretching 	this throughout a	Games	best performances,
,		and twisting	piece.		setting targets for
5	by anticipating the	and twisting	•		improvement.
	direction of play.		 Perform complex 	combine techniques	•
ancoulon of play.				in game situations	
 Choose the most 	Choose the most			(running, throwing,	
	-			catching, passing,	
	appropriate tactics for a		5	jumping and kicking,	
for a game.	game.	 Hold shapes that are 	5 57	oto)	-
		strong, fluent		610.).	Games
		and expressive.	Games		
Gym	Gym	·			Uphold the spirit of
		 Include in a 		team mates in	fair play and respect
Hold shapes that are	•Hold shapes that are	anguaraa aat niaaaa	-	order to gain points	in all competitive
strong, fluent		choosing the		or possession.	situations.
and expressive.		most appropriato	in game situations		
·		linking elements.	(running, throwing,	 Strike a bowled or 	 Lead others when
 Include in a 	• Include in a sequence	linking elements.	catching, passing,	المبامين مطاميا	called upon and act
	set pieces,		jumping and kicking,		as a good role
• • •	choosing the	• Vary speed,	etc.).		model within a
	most appropriate	direction, level and		I la a fanala anal anal	team.
linking elements.	linking elements.	body rotation during	• Work alone, or with	backhand when	ioum.
			,	playing racket	
		-		games.	
• Vary speed,	• Vary speed, direction,		or possession.	941100.	
direction, level and	level and boov tolalion	the			



	oody rotation during	during floor	gymnastic techniques	 Strike a bowled or 	• Field, defend and	
1	floor performances.	performances.	used in performances	5	attack tactically	
			(listed above).	-	by anticipating the	
4	 Practise and refine 	 Practise and refine 			direction of play.	
1	the	the	Demonstrate good	 Use forehand and 		
	gymnastic techniques	gymnastic techniques	kinesthetics	backhand when	 Choose the most 	
	used in performances	used in performances			appropriate tactics	
	(listed above).	-	and alignment of body	games.	for a game.	
			parts is usually good in	. Field defendend	l luch a laith a an init af	
	 Demonstrate good 	 Demonstrate good 	well-rehearsed	• Field, defend and	Uphold the spirit of	
l	kinaesthetic	kinesthetics			fair play and respect in all competitive	
i	awareness (placemen	awareness (placement		, ,	situations.	
ł	and alignment of	and alignment of body	 Use equipment to 	anootion of play.		
	body parts is usually	parts is usually good in	vault and to	 Choose the most 	 Lead others when 	
	good in well-	well-rehearsed	swing (remaining	-	called upon and act	
l	rehearsed actions).	actions).	upright).	for a game.	as a good role model	
					within a team.	
	 Use equipment to 	 Use equipment to 		 Uphold the spirit of 		
	vault and to	vault and to	Games	fair play and respect		
	swing (remaining	swing (remaining		in all competitive		
	upright).	upright).	 Choose and combine 	situations.		
			techniques in			
		i loiu shapes that are	5	• Lead others when		
		strong, fluent		called upon and act as a good role model		
			catching, passing, jumping and kicking,	within a team.		
		Include in a sequence				
		set pieces, choosing the	 Work alone, or with 			
			team mates in order to			
		linking elements.				



Nony anod direction	acin pointe or		
 Vary speed, direction 			
level and body rotation	possession.		
during floor			
performances.	 Strike a bowled or 		
	volleyed ball		
 Practise and refine 	with accuracy.		
the			
gymnastic techniques	 Use forehand and 		
	backhand when		
used in performances	playing racket games.		
(listed above).			
	 Field, defend and 		
 Demonstrate good 	attack tactically		
kinesthetics	by anticipating the		
awareness (placement	direction of play.		
and alignment of body			
parts is usually good in	Choose the most		
well-rehearsed	appropriate tactics		
actions).	for a game.		
dollons).	lor a game.		
a Llos aquinment to	Uphold the spirit of		
Use equipment to			
vault and to	fair play and respect		
swing (remaining	in all competitive		
upright).	situations.		
	Lead others when		
	called upon and act as		
	a good role model		
	within a team.		



Breadth of Study:

Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2
• Participate in team games, developing simple tactics for attacking and defending.	• Play competitive games, modified where appropriate, such as football, netball, rounders, cricket, hockey, basketball, badminton and tennis and apply
	basic principles suitable for attacking and defending.
 Perform dances using simple movement patterns. 	
	Take part in gymnastics activities.
Swimming and water safety: take swimming	
instruction either in Key Stage 1 or Key Stage 2.	Take part in athletics activities.
	Perform dances.
	• Take part in outdoor and adventurous activity challenges both individually and within a team.
	• Swimming and water safety: take swimming instruction either in Key Stage 1 or Key Stage 2.



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PE Milestones

Threshold Concepts		Milestone 1 (KS1) Year 1 and 2	Milestone 2 (LKS2) Year 3 and 4	Milestone 3 (UKS2) Year 5 and 6
Develop practical	Games	 Use the terms 'opponent' 	 Throw and catch with 	 Choose and combine
skills in order to		and 'team-mate'.	control and accuracy.	techniques in
participate,				game situations (running,
compete and lead a		 Use rolling, hitting, running, 	 Strike a ball and field 	<mark>throwing,</mark>
healthy lifestyle		jumping, catching and kicking	with control.	catching, passing, jumping
This concept		skills in combination.		and kicking, etc.).
involves learning a			 Choose appropriate 	
range of physical		 Develop tactics. 	tactics to cause problems	 Work alone, or with team
movements and			for the opposition.	mates in order to gain
sporting techniques.		 Lead others when 		points or possession.
		appropriate.	 Follow the rules of the 	
			game and play fairly.	 Strike a bowled or
				volleyed ball with accuracy.
			 Maintain possession of a 	
			ball (with, e.g. feet, a	 Use forehand and
			hockey stick or hands).	backhand when
				playing racket games.
			 Pass to team mates at 	
			appropriate times.	 Field, defend and attack
				tactically by anticipating the
			 Lead others and act as 	direction of play.
			a respectful	
			team member.	 Choose the most
				appropriate tactics for a
				<mark>game.</mark>





			 Uphold the spirit of fair play and respect in all competitive situations. Lead others when called
			upon and act as a good role model within a team.
Dance	Copy and remember moves and positions.	• Plan, perform and repeat sequences.	Compose creative and imaginative dance sequences.
	Move with careful control and coordination.	 Move in a clear, fluent and expressive manner. 	 Perform expressively and hold a precise and strong
	Link two or more actions to perform a sequence.	Refine movements into sequences.	 body posture. Perform and create
	 Choose movements to communicate a mood, feeling or idea. 	 Create dances and movements that convey a definite idea. 	complex sequences. • Express an idea in
		• Change speed and levels within	original and imaginative ways.
		a performance. • Develop physical	 Plan to perform with high energy, slow grace or other themes and maintain
		strength and suppleness by practising moves and stretching.	this throughout a piece.Perform complex moves
			that combine strength and stamina gained through gymnastics



			activities (such as
			cartwheels or handstands).
Gymnastics	 Copy and remember 	 Plan, perform and 	 Create complex and well-
	actions.	repeat sequences.	executed sequences that
			include a full range
	 Move with some control 	 Move in a clear, fluent 	of movements including:
	and awareness of space.	and expressive manner.	
			 travelling
	 Link two or more actions to 	 Refine movements into 	
	make a sequence.	sequences.	balances
	 Show contrasts (such as 	 Show changes of 	• swinging
	small/tall, straight/curved and	direction, speed and	
	wide/narrow).	level during a	 springing
		performance.	
	 Travel by rolling forwards, 		• flight
	backwards and sideways.	 Travel in a variety of 	
		ways, including flight, by	• vaults
	 Hold a position whilst 	transferring weight to	
	balancing on different points	generate power	inversions
	of the body.	in movements.	
			rotations
	 Climb safely on equipment. 	 Show a kinesthetic 	
		<mark>sense in order to improve</mark>	 bending, stretching and
	 Stretch and curl to develop 	the placement and	twisting
	flexibility.	alignment of body parts	
		<mark>(e.g. in balances</mark>	• gestures
	 Jump in a variety of ways 	experiment to find out	
	and land with increasing	how to get the centre of	 linking skills.
	control and balance.	<mark>gravity successfully over</mark>	
		base and organise	



	body parts to create an interesting body shape). • Swing and hang from equipment safely (using hands).	 Hold shapes that are strong, fluent and expressive. Include in a sequence set pieces, choosing the most appropriate linking elements. Vary speed, direction, level and body rotation during floor performances. Practise and refine the gymnastic techniques used in performances (listed above). Demonstrate good kinesthetic awareness (placement and alignment of body parts is usually good in well-rehearsed actions). Use equipment to vault and to swing (remaining upright).
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Swimming	 Swim unaided up to 25 metres. 	 Swim between 25 and 50 metres unaided. 	• Swim over 100 metres unaided.
	 Use one basic stroke, breathing correctly. Control leg movements. 	 Use more than one stroke and coordinate breathing as appropriate for the stroke 	 Use breast stroke, front crawl and back stroke, ensuring that breathing is correct so as not to
	Control leg movements.	being used.	interrupt the pattern of swimming.
		Coordinate leg and arm movements.	 Swim fluently with controlled strokes.
		• Swim at the surface and below the water.	 Turn efficiently at the end of a length.
Athletics	 Athletic activities are combined with games in Years 1 and 2. 	 Sprint over a short distance up to 60 metres. 	 Combine sprinting with low hurdles over 60 metres.
		• Run over a longer distance, conserving	 Choose the best place for running over a variety of
		energy in order to sustain performance.	distances. • Throw accurately and
		 Use a range of throwing techniques (such as under arm, over arm). 	refine performance by analysing technique and body shape.
		 Throw with accuracy to hit a target or cover a distance. 	 Show control in take off and landings when jumping.





		 Jump in a number of ways, using a run up where appropriate. Compete with others and aim to improve personal best performances. 	 Compete with others and keep track of personal best performances, setting targets for improvement.
Outdoor and adventurous activities	• Not applicable.	 Arrive properly equipped for outdoor and adventurous activity. Understand the need to show accomplishment in managing risks. Show an ability to both lead and form part of a team. Support others and seek support if required when the situation dictates. Show resilience when plans do not work and initiative to try new ways of working. 	 Select appropriate equipment for outdoor and adventurous activity. Identify possible risks and ways to manage them, asking for and listening carefully to expert advice. Embrace both leadership and team roles and gain the commitment and respect of a team. Empathise with others and offer support without being asked. Seek support from the team and the experts if in any doubt. Remain positive even in the most challenging



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 Use maps, compasses and digital devices to orientate themselves. 	circumstances, rallying others if need be.
 Remain aware of changing conditions and change plans if 	 Use a range of devices in order to orientate themselves.
necessary.	 Quickly assess changing conditions and adapt plans to ensure safety comes first.



Cultural capital in PE:

•	Autumn	Spring	Summer
Whole school events			Sport beyond the school building. Olympic and athletic awareness and celebration.
			EYFS and Year 1 sports day – led by Year 6 pupils. Year 2 to Year 6 sports day at a local high school.
Reception			
Year 1	Sports clubs for pupils to access before and after school from Y1		
Year 2	to Y6.		
Year 3		Team games with other school	
Year 4	Highlighting local clubs and	through competitions and	
Year 5	centres to pupils.	festivals.	Residential trip - OAA
Year 6	Playtime – sports leaders from KS2 supporting games across school.		



Cross curricular links in PE:

	Autumn	Spring	Summer					
Reception		PSHE – working with others, taking turns, sharing, listening to others ideas. Communication – listening to and following instructions, learning new vocabulary.						
	SSM – measuring distance, time							
Year 1	PSHE – team work	Geography – dance around the world.	PSHE – winning and losing					
Year 2	PSHE – team work	Science – plants, growing, life cycle inspired dance.	PSHE – winning and losing					
Year 3	Science – movement in dance.	PSHE – competition, being a good sport person.						
Year 4	Science – movement and forces in dance.	PSHE – competition, being a good sport person.						
Year 5		Maths – scoring and refereeing	Computing – using video for self- assessment.					
Year 6	Geography – creating dances inspired by countries of the world.	Maths – scoring and refereeing	PSHE – helping others. Leadership skills, planning and running the EYFS/Year 1 sports day.					



Music at St Mary's:

'Without music, life would be a mistake' Nietzsche

Intent

Music is an essential part of life; integral in the development of the whole person. We believe that the opportunity to engage in musical experiences is crucial for the development of the whole child. Learning music develops all aspects of a child's learning. These abilities are directly transferable to other areas of the curriculum, allowing children to flourish, and will be invaluable in their future life. At our school, children have access to music through regular class lessons, worship, workshops as well as extra opportunities such as peripatetic music lessons, orchestra, choir and wider performance opportunities with other schools and in the local community. At St Mary's, music demonstrates the school drivers of Community, Whole Child and Communication.

Through playing, singing, creating and performing, children will develop confidence, communication, thinking and creative skills and improve their emotional well-being. In addition, as these activities utilise both sides of the brain, it will foster connections which will improve memory and coordination. Children will find that music is enjoyable and relaxing and can help reduce stress. All children will be able to experience a sense of achievement and pride. It is our vision that every child adopts an understanding and love of music which they can carry with them for the rest of their lives. An appreciation of music enables children to be happy, well-adjusted and cooperative adult. Music feeds the soul.

Implementation

The principal categories of the National Curriculum are taught to each Year Group. A specialist Music teacher provides 45-minute lessons to Key Stage 2 classes and 30 minutes to Key Stage 1. Reception children are taught by the class teacher. Music is a foundation subject within in the National Curriculum. In Key Stage 2 children have the opportunity to learn an instrument through peripatetic music lessons with an experienced music tutor. They have the chance to learn the piano, violin, cornet, clarinet and flute.

Year group lessons are based around Music Express, Cool4school and Imoves schemes and the threshold concepts.

Pupils perform, listen to, review and appraise music across a range of historical periods, genres, styles and traditions which reflects the diverse community in which we live.

• Learn to sing and to use their voices, to create and compose music on their own and with others, have the opportunity to learn a musical instrument, use technology through O Gen and Music lab



- Understand and explore how music is created through the building blocks of music: pitch, duration, dynamics, tempo, timbre, texture, structure and appropriate musical notations.
- Develop their performance expertise through musical opportunities such as: end of year concerts, assembly performances, music share, mass, local community ensembles, Snape, collaboration with local schools, Nativity performances and KS2 summer performance.

Impact

The impact reflects what we have achieved from our intent and we can see it by the vast array of activities and opportunities below which sees the three drivers of 'Community, Whole Child and Communication' in full use:

- Christmas performances and ensembles to peers and local community.
- Key Stage 2 perform a musical in the Summer Term.
- Pupils regularly perform at Prayer and Praise, concerts, assemblies, fares and in church.
- Key Stage 2 visits to concert halls, ballet, musicals both regionally and in London.
- KS2 choir and orchestra
- Visiting peripatetic staff provide woodwind, brass and string lessons.
- Visiting musicians present workshops and the opportunity to hear live music

Threshold Concepts for Music:

• Perform

This concept involves understanding that music is created to be performed.

Compose

This concept involves appreciating that music is created through a process which has a number of techniques.

Transcribe

This concept involves understanding that compositions need to be understood by others and that there are techniques and a language for communicating them.

Describe music

This concept involves appreciating the features and effectiveness of musical elements.





Music vocabulary linked to 400-word project

Milestone 1 Year 1 and 2	hymn, jazz, keyboard, melody, music, note, pulse, rest, solo, song, step, time, trio, duo, beat, chord, duration, dynamics, pitch, pulse, rhythm, percussion, rest, structure, accompany, compose,
Milestone 2 Year 3 and 4	accompaniment, andante, aria, audition, concerto, development, digital, drone, gospel, harmony, improvise, interval, melodic ostinato, notation, opera, production, recital, rhythm, theme, scale, Rhythmic ostinato, melody, harmony, jazz, opera, theme, programme music, phrase, pentatonic, interval, chorus, verse, score
Milestone 3 Year 5 and 6	acapella, accelerando, allegro, ballad, binary, binary, clef, composer, composition, conductor, crescendo, interpretation, octave, quartet, quinate, requiem, symphony, syncopation, virtuoso, baroque, copyright, blues, ensemble, gamelan, graphic, soundscape, unison, chromatic, duet, trio, quartet, solo

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it



Lenses for Music

Each topic must address all of the relevant year group milestones, for example, sing from memory with accurate pitch.

Music	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	Singing and Moving	Christmas Performance	Exploring sound • Create a	Singing and Moving	Composing	Performing
	 Create a sequence of long and short sounds. Clap rhythms 	 Take part in singing, accurately following the melody. Follow instructions on how and when to sing or play an instrument. 	mixture of different sounds (long and short, loud and quiet, high and low).	 Create short, musical patterns. Create short, rhythmic phrases. 	• Use symbols to represent a composition and use them to help with a performance.	 Take part in singing, accurately following the melody. Follow instructions on how and when to sing or play an instrument.
Year 1	 Exploring sound and beat Identify the beat of a tune. 	• Take part in singing, accurately following the melody.	 Describing and transcribing Make and control long and short sounds, 	Exploring sound and beat • Create short, musical patterns.	Performing • Take part in singing, accurately following the melody.	Composing – pitch and beat • Choose sounds to create an effect.



	rument. in pitch.	inst	g or play an trument.	ect.
 Clap rhythms. Clap rhythms. Create a mixture of different sounds (long and short, loud and quiet, high and low). Make control short sounds 	nancetranscribingpart in g, itely• Identify the bea of a tune.ng 	and beat • Choose sounds to create an effect. • Sequence sounds to create an overall effect. • Create short, musical patterns. • Create short, rhythmic phrases. • Im	forming forming curately owing melody. curately owing melody. Create a sequence of lo and short sounds. Clap rhythms of Create a mixture of different sound (long and short sounds. Create a mixture of create a mitate changes pitch.	ong s. Ids Irt, t,





						• Sequence sounds to create an overall effect.
						 Create short, musical patterns.
						 Create short, rhythmic phrases.
Year 3	Composing	Christmas Performance	Listening and composing	Performing	Describing and transcribing	Ks2 Performance
	 Compose and perform melodic songs. Use sound to create abstract effects. Create repeated patterns with a range of instruments. 	 Sing from memory with accurate pitch. Sing in tune. Maintain a simple part within a group. Pronounce words within a apag algorithm 	 Create accompaniments for tunes. Use drones as accompaniments. Choose, order, combine and control sounds to create an effect. 	 Sing from memory with accurate pitch. Sing in tune. Maintain a simple part within a group. Pronounce words within a song cloarly. 	 Devise non- standard symbols to indicate when to play and rest. Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music. 	 Sing from memory with accurate pitch. Sing in tune. Maintain a simple part within a group. Pronounce words within a song clearly.
		song clearly. Show control of voice. 		song clearly.Show control of voice.	• Evaluate music using musical vocabulary to identify areas	song clearly.Show control of voice.





		 Play notes on an instrument with care so that they are clear. Perform with control and awareness of others. 		 Play notes on an instrument with care so that they are clear. Perform with control and awareness of others. 	of likes and dislikes. • Understand layers of sounds and discuss their effect on mood and feelings.	 Play notes on an instrument with care so that they are clear. Perform with control and awareness of others.
Year 4	Exploring sounds and beat – composing	Christmas Performance	Describing and transcribing	Composing	Performing	Ks2 Performance
	 Use drones as accompaniments. Choose, order, combine and control sounds to create an effect. Use digital technologies to compose pieces of music. 	 Sing from memory with accurate pitch. Sing in tune. Maintain a simple part within a group. Pronounce words within a song clearly. Show control of voice. 	 Devise non- standard symbols to indicate when to play and rest. Use the terms: duration, timbre, pitch, beat, tempo, texture and use of silence to describe music. Evaluate music using musical vocabulary to identify areas 	 Compose and perform melodic songs. Use sound to create abstract effects. Create repeated patterns with a range of instruments. Create accompaniments for tunes. 	 Sing from memory with accurate pitch. Sing in tune. Maintain a simple part within a group. Pronounce words within a song clearly. Show control of voice. 	 Sing from memory with accurate pitch. Sing in tune. Maintain a simple part within a group. Pronounce words within a song clearly. Show control of voice.



			of likes and dislikes. • Understand layers of sounds and discuss their effect on mood and feelings		 Play notes on an instrument with care so that they are clear. Perform with control and awareness of others. 	 Play notes on an instrument with care so that they are clear. Perform with control and awareness of others.
Year 5	 Performing Sing or play from memory with confidence. Perform solos or as part of an ensemble. Sing or play expressively and in tune. 	Christmas Performance • Sing or play from memory with confidence. • Perform solos or as part of an ensemble. • Sing or play expressively and in tune. • Hold a part within a round. • Sing a harmony part	Listening and composing • Create songs with verses and a chorus. • Create rhythmic patterns with an awareness of timbre and duration.	 Describing and transcribing Read and create notes on the musical stave. Understand the purpose of the treble and bass clefs and use them in transcribing compositions. Understand and use the # (sharp) and b (flat) symbols. 	Performing compositions Using technology • Combine a variety of musical devices, including melody, rhythm and chords. • Thoughtfully select elements for a piece in order to gain a defined effect. • Use drones and melodic ostinati (based on	 Ks2 Performance Sing or play from memory with confidence. Perform solos or as part of an ensemble. Sing or play expressively and in tune. Hold a part within a round. Sing a harmony part confidently and accurately.





		 confidently and accurately. Sustain a drone or a melodic ostinato to accompany singing. Perform with controlled breathing (voice) and skillful playing (instrument). 		• Use and understand simple time signatures.	the pentatonic scale).	 Sustain a drone or a melodic ostinato to accompany singing. Perform with controlled breathing (voice) and skillful playing (instrument).
Year 6	 Performing and Dance Sing or play from memory with confidence. Perform solos or as part of an ensemble. Sing or play expressively and in tune. 	 Christmas Performance Sing or play from memory with confidence. Perform solos or as part of an ensemble. Sing or play expressively and in tune. 	Listening and composing • Choose from a wide range of musical vocabulary to accurately describe and appraise music including: • pitch • dynamics	 Describing and transcribing Read and create notes on the musical stave. Understand the purpose of the treble and bass clefs and use them in 	 Performing compositions - Using technology Combine a variety of musical devices, including melody, rhythm and chords. Thoughtfully select elements for a piece in order to gain a defined effect. 	 Ks2 Performance Sing or play from memory with confidence. Perform solos or as part of an ensemble. Sing or play expressively and in tune.





• Hold a part	• tempo	transcribing	Use drones and	• Hold a part
within a round.		compositions.	melodic ostinati	within a round.
	 timbre 		(based on	
• Sing a		 Understand 	the pentatonic	 Sing a harmony
harmony part	 lyrics and 	and use the #	scale	part confidently
confidently and	melody	(sharp) and b		and accurately.
accurately.		(flat) symbols.		
	 sense of 			Sustain a drone
 Sustain a 	occasion	Use and		or a melodic
drone or a		understand		ostinato
melodic ostinato	 expressive 	simple time		to accompany
to accompany		signatures		singing.
singing.	• solo			
				Perform with
Perform with	 rounds 			controlled
controlled				breathing (voice)
breathing (voice)	 harmonies 			and skillful
and skillful				playing (instrument).
	•			(instrument).
	accompaniments			
	 drones 			
	• cyclic			
	patterns			



Breadth of Study

Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2
Use their voices expressively by singing songs and speaking chants and rhymes.	• Play and perform in solo and ensemble contexts, using voice and playing instruments with increasing accuracy, control and expression.
Play tuned and untuned instruments musically.	 Improvise and compose music using the inter-related dimensions of music separately and in combination.
 Listen with concentration and understanding to a range of high-quality live and recorded music. 	• Listen with attention to detail and recall sounds with increasing aural memory.
 Make and combine sounds using the inter-related dimensions of music. 	• Use and understand the basics of the stave and other musical notations.
	Appreciate and understand a wide range of high-quality live and recorded music from different traditions and from great musicians and composers.
	Develop an understanding of the history of music.



Music Milestones

Threshold Concepts	Milestone 1 (KS1) Year 1 and 2	Milestone 2 (LKS2) Year 3 and 4	Milestone 3 (UKS2) Year 5 and 6
Perform	 Take part in singing, 	 Sing from memory with accurate 	 Sing or play from memory with
This concept involves	accurately following	pitch.	confidence.
understanding that	the melody.		
music is created to be		 Sing in tune. 	 Perform solos or as part of an ensemble.
performed.	 Follow instructions on 		
	how and when to sing	 Maintain a simple part within a 	 Sing or play expressively and in tune.
	or play an instrument.	group.	
			 Hold a part within a round.
	 Make and control long 	 Pronounce words within a song 	
	and short sounds,	clearly.	 Sing a harmony part confidently and
	using voice and		accurately.
	instruments.	 Show control of voice. 	
	 Imitate changes in pitch. 		 Sustain a drone or a melodic ostinato
	• Initiate changes in pitch.	 Play notes on an instrument with care so that they are clear. 	to accompany singing.
			 Perform with controlled breathing (voice)
		 Perform with control and awareness of others. 	and skillful playing (instrument).
Compose	 Create a sequence of 	 Compose and perform melodic 	 Create songs with verses and a chorus.
This concept involves	long and short sounds.	songs.	
appreciating that			 Create rhythmic patterns with an
music is created	 Clap rhythms. 	 Use sound to create abstract 	awareness of timbre and duration.
through a process		effects.	
which has a number	 Create a mixture of 		 Combine a variety of musical devices,
of techniques.	different sounds (long		including melody, rhythm and chords.



	and short, loud and quiet, high and low).	 Create repeated patterns with a range of instruments. 	 Thoughtfully select elements for a piece in order to gain a defined effect.
	 Choose sounds to 	 Create accompaniments for tunes. 	 Use drones and melodic ostinati (based
	<mark>create an effect.</mark>		on the pentatonic scale).
		 Use drones as accompaniments. 	
	Sequence sounds to		 Convey the relationship between
	create an overall effect.	 Choose, order, combine and control sounds to create an effect. 	
	 Create short, musical 	control sounds to create an effect.	
	patterns.	 Use digital technologies to 	
		compose pieces of music.	
	 Create short, rhythmic 		
Troucer's a	phrases.	Device new step dead symplectic	
Transcribe This concept involves	 Use symbols to represent a composition 	 Devise non-standard symbols to indicate when to play and rest. 	 Use the standard musical notation of crotchet, minim and semibreve to indicate
understanding that	and use them to help with	indicate when to play and rest.	how many beats to play.
compositions need to	a performance.	 Recognise the notes EGBDF and 	new many seale to play.
be understood by		FACE on the musical stave.	 Read and create notes on the musical
others and that there			stave.
are techniques and a		 Recognise the symbols for a 	
language for communicating them.		minim, crotchet and semibreve and	Understand the purpose of the treble
communicating mem.		say how many beats they represent.	and bass clefs and use them in transcribing compositions.
			transensing compositions.
			• Understand and use the # (sharp) and b
			(flat) symbols.
			 Use and understand simple time
			signatures.



Describe music	 Identify the beat of a 	• Use the terms: duration, timbre,	 Choose from a wide range of musical
This concept involves	tune.	pitch, beat, tempo, texture and use	vocabulary to accurately describe and
appreciating the		of silence to describe music.	appraise music including:
features and	 Recognise changes in 		
effectiveness of musical elements.	timbre, dynamics	• Evaluate music using musical	• pitch
musical elements.	and pitch.	vocabulary to identify areas of likes and dislikes.	• dynamics
			• dynamics
		 Understand layers of sounds and discuss their effect on mood and 	• tempo
		<mark>feelings.</mark>	• timbre
			 lyrics and melody
			sense of occasion
			expressive
			• solo
			• rounds
			harmonies
			accompaniments
			• drones
			cyclic patterns



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	 combination of musical elements
	• cultural context.
	 Describe how lyrics often reflect the cultural context of music and have social meaning.



Cultural capital in Music:

	Autumn	Spring	Summer
Whole school events		Bassistry Arts / Travelling by	Summer Concert
		Tuba	
Reception	Nativity		Music share
Year 1	Nativity		Music share
Year 2	Nativity		Music share
	Singing at a residential home		
Year 3	Christmas Play		Music share
Year 4	Christmas Play		Music share
Year 5	Christmas Play		Music share
Year 6	Trip to ballet or musical	Snape Concert	Music share

Cross curricular in Music:

	Autumn	Spring	Summer
Reception	fun with rhyme. Number – counting songs and rh	_iteracy - learning new words and sou hymes stening and following instructions	nds. Encourage children to have
Year 1	English – story telling	Maths – beat and pattern counting	Geography/ science – describing the weather
Year 2	PSHE – describing mood and emotions	PE – moving to music, using their body.	Maths – beat, pattern, counting
Year 3	Geography – environment compositions	DT – building site performance	History – Ancient Greece
Year 4	English – poetry to music	Science – classifying instruments	Geography – around the world
Year 5	History – our community	PE – keeping healthy	Computing – music composition
Year 6	PE – step performances	PSHE – Journeys	Computing – moving on using O Gen



Languages at St Mary's:

To learn a language is to offer the hand of friendship to another nation - Marina Dixon

<u>Intent</u>

We recognise that learning a modern foreign language is an entitlement for all pupils during their time in Key Stage 2 and we are committed to the principle that learning another language helps foster a curiosity and deeper understanding of other cultures and the world in general. We believe that learning to understand, speak, read and write another language will provide the basis for learning other languages, which in turn will provide important opportunities for future study and work in other countries. We hope to provide a lifelong respect of other cultures and languages and respect the diverse culture we live in. We recognise that language learning in its broadest sense has three core strands learning to communicate, learning about language and learning about and comparing different cultures (inter-cultural understanding). One of the main benefits to the children of learning a modern foreign language at primary school level is a social one. Learning a language ties in with our school drivers of Communication Whole Child and Community.

Implementation

Children will listen to spoken language and show understanding through speaking and writing. They will explore the patterns and sounds of languages through song and rhymes, linking this to spelling, sound and meaning of words. As well as engaging in conversations, ask questions and express opinions. Children will speak in phrases and sentences as well as read and show understanding of words phrases and language structure. During KS2 we will develop intonation and pronunciation when speaking and reading aloud. This will enable us to

- present ideas to peers
- appreciate stories, poems, songs and rhymes
- develop their ability to use new words that are introduced into written material including dictionary work
- write sentences from memory and create new sentences
- · describe people, places, things and actions orally and in writing
- to understand basic grammar including gender, verb conjugation and patterns in language



Impact

The impact reflects what we have achieved from our intent and we can see it by the vast array of activities and opportunities below which sees the three drivers 'Community, Whole Child and Communication' in full use.

Learning another language presents opportunities for the reinforcement of knowledge, skills and understanding developed in other curriculum areas using aspects of Literacy such as speaking and listening skills, knowledge and understanding of grammatical structures and sentence construction and in numeracy such as counting, calculations, money, the time and the date

It enables us to promote the concept of a global citizen through maps and as well as developing pupils' cultural awareness of Europe and other French speaking countries

Learning a language broadens pupils spiritual, moral, social and cultural understanding of the world around us and helps us to be tolerant of other peoples believes and practices.

Threshold Concepts for Languages:

Read fluently

This concept involves recognising key vocabulary and phrases.

- Write imaginatively This concept involves using key vocabulary and phrases to write ideas.
- Speak confidently This concept involves using key vocabulary and phrases to verbally communicate ideas.
- Understand the culture of the countries in which the language is spoken
 This concept involves the background knowledge and cultural capital needed to infer meaning from interactions.



Lenses for French

Each topic must address all of the relevant year group milestones, for example, take part in discussions and tasks.

Frenc	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Read fluently	Read fluently	Read fluently	Read fluently	Read fluently	Understand the culture of the
	 Read out loud everyday words and phrases. 	 Read out loud everyday words and phrases. 	 Read out loud everyday words and phrases. 	 Read out loud everyday words and phrases. 	 Read out loud everyday words and phrases. 	countries in which the language is spoken
	• Use phonic knowledge to read words.	 Use phonic knowledge to read words. 	• Use phonic (or logographic in Mandarin) knowledg e to read words.	• Use phonic (or logographic in Mandarin) knowledg e to read words.	• Use phonic (or logographic in Mandarin) knowledg e to read words.	 Identify countries and communities
	Speak confidently	 Read and understand short written phrases. 	 Read and understand short written phrases. 	 Read and understand short written phrases. 	 Read and understand short written phrases. 	where the language is spoken.
	• Understand a range of spoken phrases.	Speak confidently	 Read out loud familiar words and phrases. 	 Read out loud familiar words and phrases. 	Read out loud familiar words and phrases.	• Show awareness of the social conventions when speaking
	Understand standard language (sometimes asking	 Understand a range of spoken phrases. 	Speak confidently	Speak confidently	Write	to someone.
	for words or phrases to be repeated).	 Understand standard language (sometimes asking 	 Understand a range of spoken phrases. 	 Understand a range of spoken phrases. 	Write or copy everyday words correctly	
					Speak confidently	



		for words or phrases to be repeated).	• Understand standard language (sometimes asking for words or phrases to be repeated).	 Understand standard language (sometimes asking for words or phrases to be repeated). Pronounce words showing a knowledge of sound patterns 	 Understand a range of spoken phrases. Understand standard language (sometimes asking for words or phrases to be repeated). Pronounce words showing a knowledge of sound patterns 	
Year 4	Read fluently Read out loud everyday words and phrases. Use phonic knowledge to read words. Read and understand short written phrases. 	 Read fluently Read out loud everyday words and phrases. Use phonic knowledge to read words. Read and understand short written phrases. 	 Read fluently Read out loud everyday words and phrases. Use phonic knowledge to read words. Read and understand short written phrases. 	 Read fluently Read out loud everyday words and phrases. Use phonic knowledge to read words. Read and understand short written phrases. 	 Read fluently Read out loud everyday words and phrases. Use phonic knowledge to read words. Read and understand short written phrases. 	Understand the culture of the countries in which the language is spoken • Identify countries and communities where



Read out loud familiar words and phrases.	 Read out loud familiar words and phrases. 	the language is spoken.			
 Use books or glossaries to find out the meanings of new words. Write imaginatively 	 Use books or glossaries to find out the meanings of new words. Write imaginatively 	 Use books or glossaries to find out the meanings of new words. Write imaginatively 	 Use books or glossaries to find out the meanings of new words. Write imaginatively 	 Use books or glossaries to find out the meanings of new words. Write imaginatively 	• Demonstrate some knowledge and understandi ng of the customs and features of the
• Write or copy everyday words correctly.	countries or communities where the language is				
• Label items and choose appropriate words to complete short sentences.	• Label items and choose appropriate words to complete short sentences.	• Label items and choose appropriate words to complete short sentences.	• Label items and choose appropriate words to complete short sentences.	• Label items and choose appropriate words to complete short sentences.	 spoken. Show awareness of the social
Write one or two short sentences.	• Write one or two short sentences.	 Write one or two short sentences. 	 Write one or two short sentences. 	• Write one or two short sentences.	conventions when speaking to someone.
• Write short phrases used in everyday conversati ons correctly.					
Speak confidently					
		 Understand a range of spoken phrases. 	 Understand a range of spoken phrases. 	 Understand a range of spoken phrases. 	



ear	Read fluentlyRead and understand the main	 Read fluently Read and understand the main 	 Read fluently Read and understand the main 	 Read fluently Read and understand the main 	 Read fluently Read and understand the main 	Understand the culture of the countries in which the
		-				
	 Pronounce words showing a knowledge of sound (or pitch in Mandarin) patterns. 	• Pronounce words showing a knowledge of sound (or pitch in Mandarin) patterns.				
	 Give responses to questions about everyday events. 	 Give responses to questions about everyday events. 	• Pronounce words showing a knowledge of sound (or pitch in Mandarin) patterns.	 Pronounce words showing a knowledge of sound (or pitch in Mandarin) patterns. 	• Pronounce words showing a knowledge of sound (or pitch in Mandarin) patterns.	
	 Answer simple questions and give basic information. 	 Answer simple questions and give basic information. 	Give responses to questions about everyday events.	Give responses to questions about everyday events.	 Give responses to questions about everyday events. 	
	• Understand standard language (sometimes asking for words or phrases to be repeated).	• Understand standard language (sometimes asking for words or phrases to be repeated).	• Answer simple questions and give basic information.	• Answer simple questions and give basic information.	 Answer simple questions and give basic information. 	
	• Understand a range of spoken phrases.	• Understand a range of spoken phrases.	• Understand standard language (sometimes asking for words or phrases to be repeated).	• Understand standard language (sometimes asking for words or phrases to be repeated).	• Understand standard language (sometimes asking for words or phrases to be repeated).	

Yea 5



points in short written texts.	language is spoken				
 Read short texts independently. Use a translation dictionary or glossary to look up new words. 	 Read short texts independently. Use a translation dictionary or glossary to look up new words. 	 Read short texts independently. Use a translation dictionary or glossary to look up new words. 	 Read short texts independently. Use a translation dictionary or glossary to look up new words. 	 Read short texts independently. Use a translation dictionary or glossary to look up new words. Write imaginatively 	Describe with some interesting details some aspects of countries or communities where
Write imaginatively	Write imaginatively	Write imaginatively	Write imaginatively	whice imaginatively	the language is spoken.
 Write a few short sentences using familiar expressions. Express personal experiences and responses. Write short phrases from memory with spelling that is readily understandable. 	 Write a few short sentences using familiar expressions. Express personal experiences and responses. Write short phrases from memory with spelling that is readily understandable. 	 Write a few short sentences using familiar expressions. Express personal experiences and responses. Write short phrases from memory with spelling that is readily understandable. 	 Write a few short sentences using familiar expressions. Express personal experiences and responses. Write short phrases from memory with spelling that is readily understandable. 	 Write a few short sentences using familiar expressions. Express personal experiences and responses. Write short phrases from memory with spelling that is readily understandable. 	• Make comparisons between life in countries or communities where the language is spoken and this country.
Speak confidently					



					1	
	 Understand the main points from spoken passages. 	 Understand the main points from spoken passages. 	 Understand the main points from spoken passages. 	 Understand the main points from spoken passages. 	 Understand the main points from spoken passages. 	
	 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	
	• Ask and answer simple questions and talk about interests.	 Ask and answer simple questions and talk about interests. 	 Ask and answer simple questions and talk about interests. 	 Ask and answer simple questions and talk about interests. 	 Ask and answer simple questions and talk about interests. 	
	 Take part in discussions and tasks. 	 Take part in discussions and tasks. 	 Take part in discussions and tasks. 	 Take part in discussions and tasks. 	 Take part in discussions and tasks. 	
	• Demonstrate a growing vocabulary	 Demonstrate a growing vocabulary 	• Demonstrate a growing vocabulary	 Demonstrate a growing vocabulary 	• Demonstrate a growing vocabulary	
Year	Read fluently	Read fluently	Read fluently	Read fluently	Read fluently	Understand the
6	• Read and understand the main points in short written texts.	• Read and understand the main points in short written texts.	• Read and understand the main points in short written texts.	• Read and understand the main points in short written texts.	• Read and understand the main points in short written texts.	culture of the countries in which the language is spoken
	Read short texts independently.	 Read short texts independently. 	• Describe with some interesting			
	Use a translation dictionary or	Use a translation dictionary or	Use a translation dictionary or	Use a translation dictionary or	Use a translation dictionary or	details some aspects of



glossary to look up new words. Write imaginatively	countries or communities where				
 Write a few short sentences using familiar expressions. Express personal 	 Write a few short sentences using familiar expressions. Express personal 	 Write a few short sentences using familiar expressions. Express personal 	 Write a few short sentences using familiar expressions. Express personal 	 Write a few short sentences using familiar expressions. Express personal 	the language is spoken.Make comparisons between life in
experiences and responses.	countries or communities where the				
Write short phrases from memory with spelling that is readily understandable.	• Write short phrases from memory with spelling that is readily understandable.	• Write short phrases from memory with spelling that is readily understandable.	• Write short phrases from memory with spelling that is readily understandable.	• Write short phrases from memory with spelling that is readily understandable.	language is spoken and this country.
Speak confidently					
 Understand the main points from spoken passages. 					
 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	 Ask others to repeat words or phrases if necessary. 	
 Ask and answer simple questions and talk about interests. 	 Ask and answer simple questions and talk about interests. 	 Ask and answer simple questions and talk about interests. 	 Ask and answer simple questions and talk about interests. 	 Ask and answer simple questions and talk about interests. 	



| • Take part in discussions and tasks. | |
|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|--|
| • Demonstrate a growing vocabulary. | |



Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2
	French
Languages is optional at Key Stage 1.	 In the chosen modern language:
	• Speak • Read • Write
	Look at the culture of the countries where the language is spoken.



French Milestones

Threshold Concepts	Milestone 1 (LKS2) Year 3 and 4	Milestone 2 (UKS2) Year 5 and 6
Read fluently This concept involves	Milestone 1 (optional)	• Read and understand the main points in short written texts.
recognising key vocabulary and	 Read out loud everyday words and phrases. 	 Read short texts independently.
phrases.		 Use a translation dictionary or glossary to look up new words.
	 Use phonic (or logographic in Mandarin) knowledge to read words. 	
	 Read and understand short written phrases. 	
	 Read out loud familiar words and phrases. 	
	 Use books or glossaries to find out the meanings of new words. 	
Write imaginatively This concept involves	 Write or copy everyday words correctly. 	 Write a few short sentences using familiar expressions.
using key vocabulary and phrases to write	 Label items and choose appropriate words to complete short sentences. 	 Express personal experiences and responses.
ideas.	Write one or two short sentences.	 Write short phrases from memory with spelling that is readily understandable.
	 Write short phrases used in everyday conversations correctly. 	
Speak confidently	 Understand a range of spoken phrases. 	 Understand the main points from spoken passages.
This concept involves		



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using key vocabulary and phrases to	 Understand standard language (sometimes asking for words or phrases to be use start) 	 Ask others to repeat words or phrases if necessary.
verbally communicate ideas.	be repeated).	 Ask and answer simple questions and talk about interests.
		 Take part in discussions and tasks.
		 Demonstrate a growing vocabulary.
	 Give responses to questions about 	
	everyday events.	
	Pronounce words showing a knowledge	
	of sound (or pitch in Mandarin) patterns.	
Understand the	 Identify countries and communities where 	 Describe with some interesting details some aspects of
culture of the	the language is spoken.	countries or communities where the language is spoken.
countries in which		
the language is	 Demonstrate some knowledge 	 Make comparisons between life in countries or communities
spoken	and understanding of the customs and	where the language is spoken and this country.
This concept involves	features of the countries or communities	
the background	where the language is spoken.	
knowledge and		
cultural capital	 Show awareness of the social conventions 	
needed to infer	when speaking to someone.	
meaning from		
interaction		



Cultural capital in French:

	Autumn	Spring	Summer
Whole school events			Arts week
Year 3		Language/ cultural share	
Year 4		Language/ cultural share	Learning about the culture of French speaking countries.
Year 5		Language/ cultural share	
Year 6		Language/ cultural share	Learning about the culture of French speaking countries.

Cross curricular links in French:

	Autumn	Spring	Summer
Year 3	PSHE – global citizen	PE – My body	PSHE – giving opinions
Year 4	PSHE – global citizen	PE – sporting activities	English – describing people - adjectives
Year 5	PSHE – global citizen	Geography - travel	Computing - presentation
Year 6	PSHE- wider world	Geography – town planning	Computing – producing menus



PSHE at St Mary's:

Intent

Our intention is that when children leave St Mary's, they will do so with the knowledge, understanding and emotions to be able to play an active, positive and successful role in today's diverse society. We want our children to have high aspirations, a belief in themselves and realise that anything is possible if they put their mind to it. In an ever-changing world, it is important that they are aware, to an appropriate level, of different factors which will affect their world and that they learn how to deal with these so that they have high self-esteem and good mental health and well-being.

Our PSHE curriculum promotes our school drivers, community, whole child and communication.

Community -

British Values, Democracy, Rule of Law, Respect and Tolerance and Liberty are all essential to a functioning community and are covered as part of our PSHE programme.

Whole Child -

PSHE is a programme designed around the development of the whole child. Our main themes are Growing and Changing, Relationships and Living in the Wider World.

Communication -

Our PSHE and RSE programme have discrete lessons on how to communicate effectively with others, how to solve disputes, how to understand other people's feelings and how to communicate their own feelings.

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Our PSHE curriculum develops learning and results in the acquisition of knowledge and skills which will enable children to access the wider curriculum and prepare them to be a global citizen now and in their future roles within a global community.

Implementation

EYFS - In the Foundation Stage, PSHE and citizenship is taught as an integral part of topic work and is embedded throughout the curriculum. The objectives taught are the Personal, Social and Emotional Development statements from 'Development Matters in the EYFS' and the PSED Early Learning Goals. Personal, social and emotional development helps children to develop a positive sense of themselves and to have confidence in their own abilities. Helps children to form positive relationships, develop their social skills and learn how to manage their own feelings.

We cover this continually through our play-based learning. We also have weekly focused PSED sessions, and the focus changes each half term. For example, talking about feelings, healthy bodies, friendships.

Key Stage 1 and Key Stage 2 - At Key Stage 1 and 2, PSHE is taught through a clear and comprehensive scheme of work in line with the National Curriculum. We ensure we cover Health and Wellbeing, Relationships and Living in the Wider World Learning Opportunities are set out in our programme of study supported by the PSHE Association's Programme of Study, which comprehensively covers the statutory Health Education and Relationships Education guidance.

Pupils are taught PSHE as a spiral, progressive plan of work, covering all of the above and 'aims to prepare children for life, helping them to know and value who they are and understand how they relate to other people in this ever-changing world'. There is a strong emphasis on emotional literacy, building resilience and nurturing mental and physical health. It includes mindfulness to allow children to advance their emotional awareness, concentration and focus.

PSHE is taught through three termly themes with each year group studying the same unit at the same time (at their own level):

Autumn - Theme 1: Health and Wellbeing

Spring - Theme 2: Relationships

Summer - Theme 3: Living in the Wider World

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(From Y4 - Y6, the Growing and Changing (puberty) topics are deferred until the summer term as directed by the diocese.)

The curriculum also identifies links to British Values, and SMSC and is taught in such a way as to reflect the overall aims, values, and ethos of the school.

Wider Curriculum

- We believe that focusing on developing a 'Growth Mindset' in our children will help them to build resilience, independence and confidence; embrace challenge; foster a love of learning; and increase their level of happiness. We do this through the language we use in class, praising children for their efforts, established learning behaviours and using language to encourage children to change their way of thinking. This supports both our school and PSHE aims and values.
- PSHE, including SMSC and BV (British Values), is an integral part of the whole school curriculum, and is therefore often taught within another subject area.
- Visitors such as emergency services and the school nurse complement our PSHE curriculum to offer additional learning
 opportunities.
- We encourage our pupils to develop their sense of self-worth by playing a positive role in contributing to school life and the wider community. We challenge all of our pupils to look for opportunities to show the school values of faith, hope and love.
- Assemblies are linked to PSHE, British Values and SMSC and cover any additional sessions that would benefit the whole school.
- PSHE, BV and SMSC displays in school reinforce the PSHE curriculum enabling children to make links.

Impact

The impact of our PSHE Curriculum will visibly demonstrate our three drivers of community, whole child and communication, developed and reflected in our pupils behaviours and attitudes.

By the time our children leave our school they will:

- Be able to approach a range of real-life situations and apply their skills and attributes to help navigate themselves through modern life
- Be on their way to becoming healthy, open-minded, respectful, socially and morally responsible, active members of society
- Appreciate difference and diversity

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- Recognise and apply the British Values of Democracy, Tolerance, Mutual respect, Rule of law and Liberty
- Be able to understand and manage their emotions
- Be able to look after their mental health and wellbeing
- Be able to develop positive, healthy relationships both now and in the future.
- Understand the physical aspects involved in RSE at an age appropriate level
- Have respect for themselves and others.
- Have a positive self-esteem.

Our school drivers in PSHE

Community - British Values, Democracy, Rule of Law, Respect and Tolerance and Liberty are all essential to a functioning community and are covered as part of our PSHE programme.

Communication - Our PSHE and RSE programme has discrete lessons on how to communicate effectively with others, how to solve disputes, how to understand other people's feelings and how to communicate their own feelings.

Whole Child - PSHE is a programme designed around the development of the whole child. Our main themes are Growing and Changing, Relationships and Living in the Wider World.

Cultural Capital in PSHE

Cultural Capital is a term to describe the tools that students will need to learn in order to be successful in the world of work, in relationships forged throughout life and as a valued contributor to society as a whole.

The following things add cultural capital:

- Collective worship and themed assemblies
- External visitors, e.g. police and environmental health officers
- Intergenerational activities, e.g. visits to the local residency for the elderly



- Discrete lessons on British Values, democracy, money, healthy eating and the environment
- Activities to develop a growth mindset and self-esteem

Cross Curricular Links in PSHE

Fundamentally, everyone's experience of the world is cross curricular, as everything that surrounds us can be seen and understood from multiple perspectives.

- Science Life Processes, Humans and Other Animals
- Design Technology Food Preparation
- ICT gathering information from the internet
- History understanding other civilisations and past societies
- Geography Local area studies and knowledge of the wider world
- P.E. Health and Fitness and working as part of a team
- Art and Design exploring, developing and recording ideas
- R.E. thinking about themselves and others, understanding and tolerance through other faith studies



PSHE vocabulary linked to 400-word project

Milestone 1 Year 1 and 2	hygiene, germs, goals, achievements, physical, emotional, acceptable, unacceptable, similarities, differences, unique, rights, responsibilities, environment, saving, spending, managing, choices, independent, situations, privacy, communicating, empathy, fair/unfair, cooperating, resolving, views, opinions, respect, emergency.
Milestone 2 Year 3 and 4	opportunities, influences, habits, virus, bacteria, conflicting, transitions, confidentiality, dares, maintaining, collaboratively, stereotypes, customs, diversity, duties, enterprise, budgeting, balanced, lifestyle, media, associated, pressure, peer, consequences, boundaries, discrimination, ethnic, sustainable, interest, loan
Milestone 3 Year 5 and 6	informed, persuade, infection, intensity, aspirations, reproduction, hazard, effects, identity, equality, anti-social, resources, allocated, finance, consumer, debt, tax, reality/fantasy, puberty, approval, strategies, committed, prejudice, voluntary, community, laws, allocate, entrepreneur, career

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.



PSHE CU	PSHE CURRICULM FRAMEWORK								
Term		Autumn			Spring			Summer	
Core Theme	He	ealth and Wellbe	eing		Relationships		Livin	g in the Wider \	Vorld
Topics	Healthy Lifestyles	Growing and Changing	Keeping Safe	Feelings and emotions	Healthy Relationships	Valuing difference	Rights and Responsibilities	Environment	Money
Big Questions	What can we do to stay healthy?	How do we grow and change?	What can we do to stay safe?	How do we feel?	What makes happy, healthy relationships?	How are we the same/ different?	What are your rights and responsibilities?	How can we look after our world?	What can you do with money?
Reception	See themselves as a valuable individual. Build constructive and respectful relationships. Express their feelings and consider the feelings of others. Show resilience and perseverance in the face of challenge. Identify and moderate their own feelings socially and emotionally. Think about the perspectives of others. Manage their own needs.								
Year 1	What helps keep bodies healthy: hygiene routines	Recognising what they are good at; setting goals. correct names for body parts (including external genitalia)	Keeping safe around household products; how to ask for help if worried about something, who can keep us safe	Behaviour; bodies and feelings can be hurt; teasing, bullying	Special people, caring; touch, acceptable and unacceptable	Respecting similarities and differences in others; sharing views and ideas	Group and class rules; everybody is unique in some ways and the same in others	Looking after the local environment (CROSS YEAR- GROUP PROJECT WITH YEAR 2)	Where money comes from; how to use money - saving and spending money
Year 2	Healthy choices; different feelings; managing feelings; healthy eating, physical activity, sleep, dental health	Recognising what they are good at; setting goals. Growing; changing and being more independent; Change and loss and how it feels	Keeping safe in different situations – online, road, water etc.; how to ask for help if they are worried about something; privacy in different contexts	Communicating feelings, empathy; fair/unfair, right/wrong; teasing, bullying	Secrets, surprises, safety; cooperating, resolving arguments, what makes a good friend	People, similarities and differences in others; sharing, discussions, views, opinions	Group and class rules; respecting their own and others' needs; groups and communities they belong to; people who work in the community; getting help in an emergency	Looking after the local environment (CROSS YEAR- GROUP PROJECT WITH YEAR 1)	Where money comes from; saving and spending money; making choices; keeping track of money spent/saved
Year 3	What makes a balanced diet; opportunities for	Recognising what they are good at; setting goals.	School rules on health and safety; basic emergency	Recognising feelings in others; responding to how	Positive; healthy relationships and friendships; family,	Recognising and responding to bullying; listening,	Human rights, children's rights; people, places,	Responsibilities; rights and duties,	Enterprise; what it means; developing skills in enterprise





	making own choices with food; what influences their food choices; habits; bacteria, viruses, hygiene, why keep active	Describing feelings; conflicting feelings and how to manage feelings; change, transitions	aid; advice, support, asking for help; safety online, personal info, passwords	others are feeling; confidentiality, surprises, secrets, personal safety	maintaining friendship; actions affect ourselves and others; working collaboratively; touch, acceptable and unacceptable	viewpoints, opinions, respect; stereotypes	values, customs; diversity, identity, UK; rules, laws, making and changing rules; communities, volunteers	home and school environment	(CROSS YEAR- GROUP PROJECT WITH YEAR 6); spending, saving, budgeting
Year 4	What makes a balanced lifestyle and making choices; drugs common to everyday life; media images, reality/fantasy, true/false; looking after our teeth, why sleep is important	Recognising what they are good at; setting goals. Changes at puberty. Changes that happen in life and feelings associated with change; conflicting emotions	How to keep safe in local area – roads, cycle etc. and safety online, personal info, passwords; people who help them stay healthy and safe; pressure, managing influences, media, peer	Keeping something confidential or secret; when to break a confidence; recognise and manage dares; feelings, empathy	Actions, behaviours, consequences; collaborative working, shared goals; privacy, sharing, personal boundaries; disputes, conflict, feedback, support	Listen and respond effectively to people; share points of view; bullying, discrimination, aggressive behaviour	Discuss and debate health and wellbeing issues. Appreciating difference and diversity in the UK and around the world; media, social media, information forwarding	Sustainability of the environment across the world; fair trade/local produce (CROSS YEAR-GROUP PROJECT with Y5)	Role of money; managing money (saving and budgeting); what is meant by interest and loan; resources, sustainability, choices
Year 5	What positively and negatively affects health and wellbeing; making informed choices; different influences on food - media; skills to make choices; bacteria, viruses, hygiene; caffeine; habits;	Recognising what they are good at; setting goals; aspirations. Intensity of feelings; managing complex feelings. Coping with change and transition; bereavement and grief; puberty; reproduction	Strategies for managing personal safety in the local environment; risk, danger, hazard, responsibility, safety; online safety; including sharing images; mobile phone safety; emergency aid, help, safety, rules, possible effects of everyday medicines	Responding to feelings in others; confidentiality, secrets, surprises, personal safety; dares, challenges	Actions have consequences of actions; working collaboratively; negotiation and compromise; giving feedback; touch, acceptable and unacceptable; friendships, families etc.	People, identity, equality, stereotypes, discrimination; bullying, discrimination, aggressive behaviour	Human rights, children's rights; Rules and laws; changing rules and laws; anti-social behaviour; respecting and resolving differences; communities, volunteers, pressure groups	Different rights; responsibilities and duties for home. school, environment; fair trade/local produce (CROSS YEAR-GROUP PROJECT with Y4), what careers could they have	Importance of finance in people's lives; being a critical consumer; looking after money; interest; loan; debt management of money; tax
Year 6	Images in the media and reality; how this can affect how people feel; risks and effects of drugs, alcohol etc.; balanced diet,	Recognising what they are good at; setting goals; aspirations. Changes at puberty (recap Y4); human reproduction; roles and responsibilities	Independence; increased responsibility; keeping safe; influences on behaviour; resisting pressure; rights to protect	Confidentiality and when to break a confidence; managing dares	Different types of relationships; positive and healthy relationships; maintaining relationships; recognising when a	Listening to others; raise concerns and challenge. What makes people the same or different; recognising and challenging	Cultural practices and British law. Being part of a community; groups that support communities. Being critical of what is in the	How resources are allocated; effect of this on individuals; communities and environment; fair trade	Enterprise; setting up an enterprise (CROSS YEAR- GROUP PROJECT)





choices, food,	of parents;	their body and	relationship is	stereotypes;	media and what	
influences	conflicting	speaking out	unhealthy;	discrimination and	they forward to	
	emotions,	(including against	committed; loving	bullying	others; resolving	
	managing feelings	FGM); who is	relationships;		difference, points	
		responsible for	marriage; personal		of view	
		their health and	boundaries and the			
		safety; where to	right to privacy			
		get help and advice				



RE at St Mary's:

<u>Intent</u>

Through the teaching of Religious Education, we intend to make a distinctive contribution to the school curriculum by developing pupils' knowledge and understanding of religion, religious beliefs, practices, language and traditions and their influence on individuals, communities, societies and cultures. We aim to promote knowledge and understanding of Catholic faith and life. Religious Education aims to enable pupils to consider and respond to a range of important questions related to their own spiritual development, the development of values and attitudes and fundamental questions concerning the meaning and purpose of life.

Religious Education is an essential component of a broad and balanced education.

Religious Education is concerned with the deep meaning that individuals and groups make of their experiences and how this helps them give purpose to their lives. It aims to engender in the children a curiosity in the ultimate questions about human life, its origin and purpose and to develop the skills required to engage in the examination of and reflection upon religious belief and practice.

Implementation

In line with Bishops' Conference recommendations, 10% of curriculum time is allocated to Religious Education. R.E. is taught as explicit lessons but is also embedded in other areas of the curriculum and day-to-day life of the school.

To fulfil this, 'The Way, the Truth and the Life' and 'Come and See' programmes of work are used in conjunction with the Diocesan 'I Can Statements' throughout the school.

- EYFS R.E. is taught in topics and in blocks supported by the Diocesan 'I Can Statements'.
- KS1 R.E. is taught in topics as per the 'Diocesan of East Anglia R.E. Curriculum Plan for Primary Schools' supported by the 'Diocesan I Can Statements'. Learning is done in termly topics. R.E. is taught for 2 hours and 15 minutes each week.
- KS2 R.E. is taught in topics as per the 'Diocesan of East Anglia R.E. Curriculum Plan for Primary Schools' supported by the 'Diocesan I Can Statements'. Learning is done in termly topics. R.E. is taught for 2 hours and 30 minutes each week.



Talk for learning is a crucial component in R.E. lessons. Higher level questions are used by teachers to develop children's thinking and understanding.

Teachers undertake a programme of induction upon commencing work at St. Mary's to develop their understanding of the Catholic ethos and teaching.

Assessment, Monitoring, Recording and Reporting

- Assessment of standards is carried out according to Diocesan guidelines using the criteria in the Levels of Attainment booklet agreed by the Bishops' Conference.
- Assessment tasks, classroom conferences and creative output for each module support teachers in making accurate assessments. These tasks also ensure consistency of levelling across the school.
- All children are assessed in all six modules over the year.
- Each teacher keeps a portfolio of three pupils' work (from across the ability range) to allow a more in-depth tracking of progress to be made. These portfolios are held by class teachers and are available for inspection.
- Monitoring of teaching and learning, a book scrutiny and a planning scrutiny are carried out every year.
- Progress and achievement in Religious Education is reported to parents/carers in a written report at the end of each academic year.
- Teachers work hard to ensure there is a good balance between creativity and written outcomes in the teaching and learning of RE across the school.

Impact

Religious Education at St Mary's develops pupils'...

- knowledge and understanding of the Catholic faith and life;
- knowledge and understanding of, and their ability to respond to, Christianity, other principal world religions, other religious traditions and world views;
- understanding and respect for different religions, beliefs, values and traditions (including ethical life stances), through exploring issues within and between faiths;
- understanding of the influence of faith and belief on individuals, societies, communities and cultures;
- skills of enquiry and response through the use of religious vocabulary, questioning and empathy;
- skills of reflection, expression, application, analysis and evaluation of beliefs, values and practices, and the communication of personal responses to these.





Religious Education at St Mary's encourages pupils to...

- consider challenging questions of the meaning and purpose of life; beliefs about God, the self and the nature of reality, issues of right and wrong and what it means to be human;
- understand the influence of religion on individuals, families, communities and cultures;
- learn from different religions, beliefs, values and traditions while exploring questions of meaning and their own beliefs;
- learn about religious and ethical teaching, enabling them to make reasoned and informed responses to religious, moral and social issues;
- develop their sense of identity and belonging, preparing them for life as citizens in a plural, global society;
- develop respect for and sensitivity to others, in particular those whose faiths and beliefs are different from their own.

Religious Education at St Mary's enhances pupils'...

- awareness and understanding of religions and beliefs, teachings, practices and forms of expression;
- ability to reflect on, consider, analyse, interpret and evaluate issues of truth, belief, faith and ethics and to communicate their responses.

Religious Education at St Mary's offers...

• opportunities to develop personal reflection and spirituality.



R.E. and St. Mary's Drivers

Here at St. Mary's, our whole curriculum is underpinned by our **FAITH** and three other drivers - **COMMUNITY**, **COMMUNICATION** and **WHOLE CHILD**.

These drivers are reflected in our R.E. curriculum.

Community

St Mary's is a multicultural school and we celebrate our richness of diversity. That diversity is echoed in the realisation that the Catholic Church is a local, regional and global community. Throughout the school, pupils study the formation of the community of the Church and what it means to be part of that community.

Communication

We believe that communication is an essential life skill and feel passionately about enabling all pupils to develop effective communication skills. As part of the R.E. curriculum, there are many opportunities for pupils to communicate their learning through written and oral presentations and creative output such as role play.

Whole Child

Our curriculum is designed to meet the needs of all the children in our school and to prepare them for success in life, however and whatever that might mean to them as they grow and develop. The R.E. curriculum is designed to allow all pupils to flourish. Lessons are both academic and creative to allow all to be successful.

The spirituality of a child is important in their sense of self and this is encouraged and developed through the R.E. curriculum too.



R.E. and Cultural Capital

In R.E. there is great potential for children to acquire cultural capital in the following ways:

- the study of other world faiths;
- using works of art as a springboard for learning;
- visits to other places of worship;
- attending church services;
- drama (role play) used as a teaching technique;
- dramatic performances of religious events, e.g. the Nativity story;
- spirituality and reflection sessions;
- charitable giving;
- partnerships with charitable foundations such as CAFOD and FIND;
- Collective Worship with a variety of themes.



R.E. - Yearly Overview

See Diocese of East Anglia RE Curriculum Plan:

https://rcdea.org.uk/wp-content/uploads/2016/07/PRIMARY-RE-CURRICULUM-PLAN-June-16.pdf

Year Group	Theme	Resource Material	Term
EYFS	God's World - Creation	The Way, the Truth and the Life	Autumn
EYFS	Welcome - Baptism	Come and See	Autumn
EYFS	God's Family - Advent	The Way, the Truth and the Life	Autumn
EYFS	Getting to know Jesus	The Way, the Truth and the Life	Spring
EYFS	Sorrow and Joy	The Way, the Truth and the Life	Spring
EYFS	Growing - Giving - Lent	Come and See	Spring
EYFS	New Life	The Way, the Truth and the Life	Summer
EYFS	Serving: Good News (Pentecost)	Come and See	Summer
EYFS	Special Places - The Church	The Way, the Truth and the Life	Summer

Year	Theme	Resource Material	Term
Group			
Y1	God's Great Plan – Creation (not Noah's Ark)	The Way, the Truth and the Life	Autumn
Y1	Families	Come and See	Autumn
Y1	Mary Mother of God – Advent	The Way, the Truth and the Life	Autumn
Y1	Families and Celebrations – (Presentation Story)	The Way, the Truth and the Life	Spring
Y1	Prayer	The Way, the Truth and the Life	Spring
Y1	Giving: Change - Lent	Come and See	Spring



Summer

Summer

Y1	The Resurrection	The Way, the Truth and the Life	Summer
Y1	Serving: Holidays and holydays (Pentecost)	Come and See	Summer
Year	Theme	Resource Material	Term
Group			
Y2	Beginnings - Creation	Come and See	Autumn
Y2	Signs and Symbols	Come and See	Autumn
Y2	Mysteries - Advent (not including Trinity)	The Way, the Truth and the Life	Autumn
Y2	The Chosen People – Old Testament - Abraham &	The Way, the Truth and the Life	Spring
	Moses		
Y2	The Good News - New Testament (select one or two	The Way, the Truth and the Life	Spring
	stories		
	depending on length of term)		
Y2	Giving: Opportunities - Lent	Come and See	Spring

Eastertide

The Mass (ensure Mass is celebrated during this topic -

children to take leading role)

Year Group	Theme	Resource Material	Term
Y3	Homes - Families	Come and See	Autumn
Y3	Christian Family – Baptism and Christian Family	The Way, the Truth and the Life	Autumn
Y3	Mary Our Mother - Advent	The Way, the Truth and the Life	Autumn
Y3	Being A Christian	The Way, the Truth and the Life	Spring
Y3	Call to Change – Reconciliation Lent	The Way, the Truth and the Life	Spring
Y3	Celebrating Easter & Pentecost	The Way, the Truth and the Life	Summer
Y3	The Eucharist or The Mass	The Way, the Truth and the Life	Summer

The Way, the Truth and the Life The Way, the Truth and the Life

Y2

Y2



		Come and See	
Year	Theme	Resource Material	Term
Group			
Y4	The Bible	The Way, the Truth and the Life	Autumn
Y4	Trust in God - Advent	The Way, the Truth and the Life	Autumn
Y4	Jesus, the Teacher	The Way, the Truth and the Life	Spring
Y4	Jesus, the Saviour	The Way, the Truth and the Life	Spring
Y4	Mission of the Church	The Way, the Truth and the Life	Summer
Y4	Belonging to the Church	The Way, the Truth and the Life	Summer

Year Group	Theme	Resource Material	Term
Y5	Creation	The Way, the Truth and the Life	Autumn
Y5	Inspirational People Vocations – (Sacrament of Ordination)	The Way, the Truth and the Life	Autumn
Y5	Hope (Advent)	Come and See	Autumn
Y5	God's Covenant (The Commandments)	The Way, the Truth and the Life	Spring
Y5	Reconciliation	The Way, the Truth and the Life	Spring
Y5	Life in the Risen Lord (Guarding the tomb and the Resurrection)	The Way, the Truth and the Life	Summer
Y5	Pentecost - Serving	Come and See	Summer
Y5	Other Faiths	The Way, the Truth and the Life	Summer

Year	Theme	Resource Material	Term
Group			
Y6	The Kingdom of God	The Way, the Truth and the Life	Autumn



Y6	Justice - Advent	The Way, the Truth and the Life	Autumn
Y6	Jesus, Bread of Life	The Way, the Truth and the Life	Spring
Y6	Jesus, Son of God	The Way, the Truth and the Life	Spring
Y6	The Work of the Apostles	The Way, the Truth and the Life	Summer
Y6	Anointing of the Sick (as part of Pilgrimage)	Come and See	Summer
Y6	Vocations and Commitment - The Sacrament of	Come and See	Summer
	Ordination		



RE vocabulary linked to 400-word project

Milestone 1 Year 1 and 2	Baptism, symbols, liturgy, advent, lent, prayer, catholic, Alter, nativity, creation, truth, promise, celebration, religion, worship, communion, blessing, reflect, awe and wonder, priest, pope, bishop.
Milestone 2 Year 3 and 4	Absolution, annunciation, anointed, Confession, eternal, eucharist, genuflect, gospel, paschal candle, persecute, reconciliation, repent, resurrection, sacrament, sacred, abide, apostle, disciples, ark, ascension, authority, commandments, conceived, contrition, covenant, creed, descendants, diocese, epiphany, trinity, martyr, messiah, mission, prophet, sacrifice, salvation, vestments.
Milestone 3 Year 5 and 6	Ascension, adultery, apostles, canonize, conscience, consecration, contrite, divinity, dominion, Hallowed, inward Grace, monstrance, Nazarene, omission, Pagan, reverence, segregation, subdue, tabernacle, venial, zealous, refugee, creed, sacramental sign.

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.



Art and Design at St Mary's

Intent

At St Mary's we aim to provide an art curriculum which will enable each child to reach their full potential in learning in art, through investigating and making, through research and the development of skills and through their evaluation of their own art and that made by others. Our art and design education will engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. The children will be able to think critically and develop a deep understanding of art and design. They will know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

"Art enables us to find ourselves and lose ourselves at the same time." Thomas Merton

Implementation

The teaching and implementation of the Art and Design Curriculum is based on the National Curriculum and linked to topics to ensure a well-structured approach to this creative subject. The children are taught Art as part of their termly topic work. Areas covered include sculpture mosaics, printing based on topic work, such as William Morris, nature, WW2 propaganda posters, painting, pointillism, Pop Art and the works of the Impressionist artists and Van Gogh. The work of famous local, national and international artists are explored to enhance the children's learning. The children's learning is further enhanced with whole school "Arts Week" when the children have the opportunity for collaborative working and exploring the different styles and techniques of a range of artists.

Early Years Foundation Stage Pupils explore and use a variety of media and materials through a combination of child initiated and adult directed activities. They have opportunities to learn to:

- Explore the textures, movement, feel and look of different media and materials and then use these to express their own ideas and create different effects
- Develop skills to use simple tools and techniques competently and appropriately

Key stage 1 Pupils are taught:

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1. To use a range of materials creatively to design and make products

2. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

3. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

4. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key stage 2 Pupils are taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils are taught:

1. To create sketch books to record their observations and use them to review and revisit ideas

2. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]

3. About great artists, architects and designers in history.

Art statement of impact

Within art and design, we strive to instil an appreciation and enjoyment of the arts enriching the children's learning experience. Our art and design curriculum is planned to demonstrate progression. We focus on progression of knowledge and skills and discreet vocabulary progression also forms part of the units of work.

- Children will achieve age related expectations in Art at the end of their cohort year.
- Children will retain knowledge about their focus artists for each unit of work.
- Children will understand what being in 'artist' means.
- Children create a high-quality body of work which is reflected in the displays in school.



Threshold Concepts for Art:

• Develop ideas

This concept involves understanding how ideas develop through an artistic process.

• Master techniques

This concept involves developing a skill set so that ideas may be communicated.

• Take inspiration from the greats

This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.



Art and Design Vocabulary linked to 400-words project

Milestone 1 Year 1 and 2	Texture, shade, artist, charcoal, watercolour, blend, technique, landscape, portrait, tone, textiles, impressionist, contrast, create, illustrate, image, overlap, collage, sketch, mosaic, print, sculpt, outline, pattern
Milestone 2 Year 3 and 4	Background, foregrounds, middle ground, coiling, overlapping, tessellation, mosaic, montage, mouldable, annotate, elaborate, hatching, cross hatching, tone, replicate, precise, technique, influence.
Milestone 3 Year 5 and 6	Depict, movement, perspective, realistic, impressionistic, palette, enhance, proportions, abstract, provoke, interpretations, precision, tint, surrealist, hues

Subject specific vocabulary is taught using the follow strategy:

- Define it
- Capture the essence
- Apply it

Subject specific vocabulary will be visible on classroom displays and used by pupils in discussions and written work.





CUSP Art and Design Curriculum: Teacher Handbook

COPP And and Design follows has an interlawing other highly expanded COPP adaptors, including science, geography and history, as well as marking and uniting

We have adultaneously loads (2019 Art and Design around the proception of evolvener load positions. Not is in exount that populs are equipped in nanomedicity three, work and communicate life are artist. Disputsinglentially architect, nor are controllow forwares on manifestors in this tadjust through a repead of readia and incondible artists.

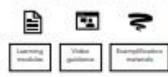
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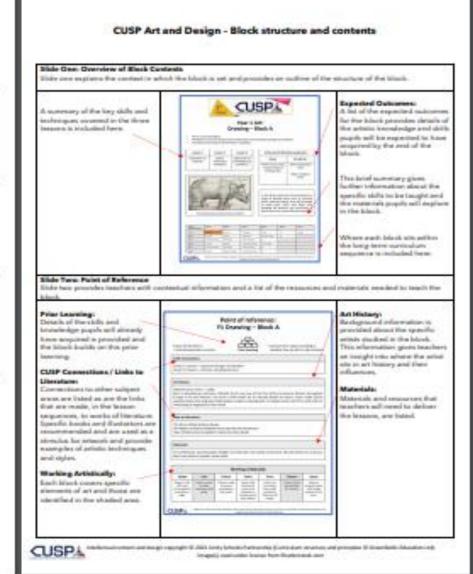
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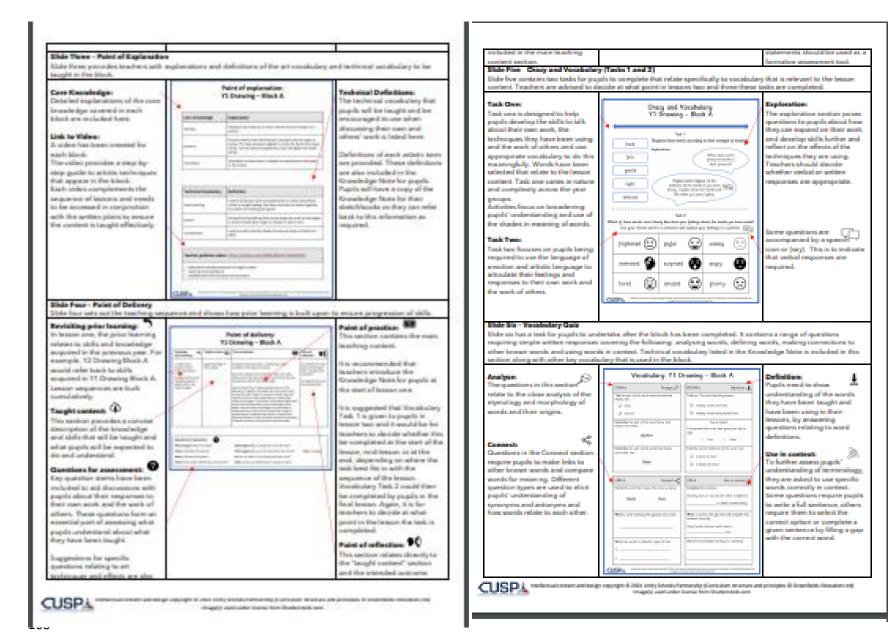
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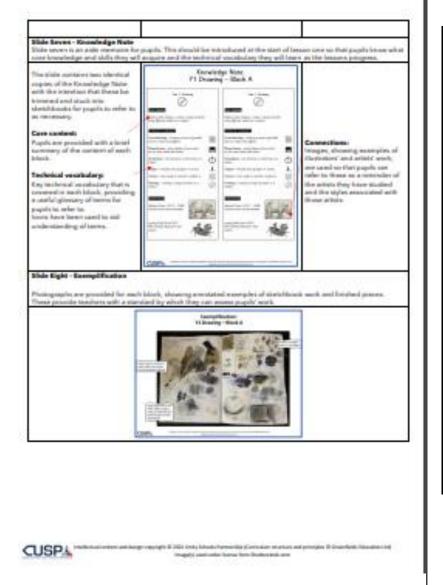


St Mary's Curriculum Handbook 2021-22









Assessment of Pupils

The assessment of pupils is formative based on pupil outcomes and questioning from each lesson. The following can be used to assess pupils' inceded as and application of artistic techniques and their understanding and use of artistic vocabulary.

- Expectations for each block are made explicit on slide one, e.g. At the end of this block pupils will know marks can be made using a variety of drawing tools and will be able to select appropriate tools and make a cance of marks.
- The Point of Reflection section specifies the expected outcome for each lesson.
- The Questions for Assessment section in each block provide specific questions to be used with
 pupils to elicit their level of understanding of tools, techniques and effects, e.g. What happens if you
 change the size of the mark?
- The Oracy and Vocabulary tasks on slide five provide ample opportunities for teachers to evaluate pupils' ability to:
 - use artistic language effectively;
 - explain artistic techniques and processes;
 - evaluate their own and others' work.
- The vocabulary quit on dide six provides an opportunity for teachers to assess pupils' deeper understanding and application of artistic and technical vocabulary covered in the block.
- The exemplifications demonstrate the expected standard against which teachers can assess pupils' work.

The best form of assessment in art is in-action, while pupils are working. This helps us to understand pupils' development as artists, rather than their ability to produce a precribed end outcome. By encouraging outlis to articulate their thinking and reflections, we can understand which assess of artistic development they may require additional teaching in and reshape teaching to support this.

Reasonable adjustments for pupils with SEND:

As part of the planning and preparation for the delivery of each block, teachers will need to consider how specific activities or the delivery may need to be adjusted to ensure that pupils with SEND are able to access the materials and participate fully in the lesson.

Pupils with language and communication difficulties (including those with ASD) may need additional visual prompts to help them understand what is expected of them. Some pupils may require individual task boards to enable them to follow a series of steps where a task has been broken down into smaller, more manageable churks.

Some pupils may have sensory sensitivities. For those pupils, adjustments may need to be made in order for them to access materials. For example, pupils can be provided with orayons or pastels in paper deeves. Pupils who have significant motor skill difficulties may require pencil grips or sloped surfaces to work on.



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Art and Design Lenses

CUSP Art and Design – Core Content						
Core Content	Drawing (line and texture)	Painting (colour and tone)	Printmaking (line and pattern)	Textiles (pattern and texture)	3D (form and shape)	Collage (texture)
Year 1	Block A Explore materials and tools for mark making.	Block B Explore mark making with paint, using primary colours.	Block C Explore resist and relief block printing, negative stencils and clay slabs.	Block D Explore weaving with natural and man made materials. Explore wrap, tie, knot and peg techniques for fabric dying.	Block E Use natural and man made materials. Create plaster casts from clay impressions.	Block F Explore the visual and tactile qualities of natural and man made objects.
Year 2	Block A Evoke mood and represent movement through mark making.	Block B Explore line, colour and shape, make own painting tools and develop colour mixing skills to include secondary colours	Block C Create repeated patterns with positive and negative space. Use natural objects as stimulus.	Block D (Textiles & Collage) Explore dip dye technique. Use relief and block printing techniques on fabric. Create large scale work focusing on line, colour and shape.	Błock E Explore aboriginal art. Combine different colours of clay.	
Year 3	Block A Combine drawing and resist to exp Create tints and learn painting tec		Block B Create monoprints and explore mark making and pattern with printing tools.	Block C [Testiles & Collage] Explore pattern and colour combinations. Use collograph and plasticine blocks and tie dye. Explore positive and negative space. Explore line and shape and create paper collage.	Block D Create coil pots using clay.	
Year 4	Block A Create contour drawings using still life and natural forms as stimulus.	Block B Learn about abstract art and develop colour mixing skills to include tertiary colours.	Block C Create monoprint and press prints on fabric and make collages. Create repeated patterns by flipping and rotating images.		Block D Create wire structures, focusing on Combine 3D materials. Combine a range of techniques suc	
Year 5	Block A Learn about and use the technique Use organic lines to create landsca		Block B Create three colour prints and combine printing techniques	Block C (Testiles & Collage) Create wall hangings using hypered collage and weaving techniques. Use natural forms as a starting point for artwork.	Block D Create slab pots and learn techniques to join and seal clay sections. Create tissue paper bowls.	
Year 6	Block A Combine techniques to create abstract image. Learn about surrealism and portraiture.	Block B (Painting & Collage) Create still life compositions by combining different media and in response to cubic work. Adapt and refine ideas and techniques and respond to different styles of artists and art movements.	Block C Use drawings as a starting point fo Explore batik technique. Draw and paint on fabric surfaces.		Block D Explore shape, form and colour and explore the effect of heat to create Chihuly-style 'glass'. Explore the combining of wire and recycled materials.	

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	Core Content and Expectations - Autumn Term						
Core Content	Drawing [line and texture]	Painting (colour and tone)	Printmaking (Ince and partices)				
Year 1	Hoda.A Explore materials antihols for much making. Cours makes are for much using a antihologi disense to obtain aggregation toolk to make a tange phonets.	Holds Epideac mark making with paint, using primary industry. How the party cardina statistic marks and less the same of the primary values. In other to make their another make under dentify industry of primary values.					
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Breadth of Study:

Note: Items marked * are not statutory.

Key Stage 1	Key Stage 2
 Use experiences and ideas as the inspiration for artwork. 	 Use experiences, other subjects across the curriculum and ideas as inspiration for artwork.
Share ideas using drawing, painting and sculpture.	 Develop and share ideas in a sketchbook and in finished products.
Explore a variety of techniques.	Improve mastery of techniques.
 Learn about the work of a range of artists, artisans and designers. 	 Learn about the great artists, architects and designers in history.



Art and Design Milestones

Taught in both years

Taught in first year of milestone

Taught in second year of milestone

Threshold Concepts		Milestone 1 (KS1) Year 1 and 2	Milestone 2 (LKS2) Year 3 and 4	Milestone 3 (UKS2) Year 5 and 6
Develop ideas This concept involves understanding how ideas develop through an artistic process.		 Respond to ideas and starting points. Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	 Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of ways. Comment on artworks using visual language. 	 Develop and imaginatively extend ideas from starting points throughout the curriculum. Collect information, sketches and resources and present ideas imaginatively in a sketch book. Use the qualities of materials to enhance ideas. Spot the potential in unexpected results as work progresses. Comment on artworks with a fluent grasp of visual language.
Master techniques This concept involves developing a skill set so that ideas may be communicated.	Painting	 Use thick and thin brushes. Mix primary colours to make secondary. Add white to 	 Use a number of brush techniques using thick and thin brushes to produce shapes, textures, 	 Sketch (lightly) before painting to combine line and colour. Create a colour palette based upon colours



	colours to make tints and black to colours to make tones. • Create colour wheels.	 patterns and lines. Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour. 	 observed in the natural or built world. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture. Develop a personal style of painting, drawing upon ideas from other artists.
Collage	 Use a combination of materials that are cut, torn and glued. Sort and arrange materials. Mix materials to create texture. 	 Select and arrange materials for a striking effect. Ensure work is precise. Use coiling, overlapping, tessellation, mosaic and montage. 	 Mix textures (rough and smooth, plain and patterned). Combine visual and tactile qualities. Use ceramic mosaic materials and techniques.
Sculpture	 Use a combination of shapes. Include lines and texture. Use rolled up paper, straws, paper, card and clay as materials. 	 Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). Include texture that conveys feelings, expression or movement. 	 Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. Use tools to carve and add shapes, texture and pattern.



Drawing	 Use techniques such as rolling, cutting, moulding and carving. Draw lines of different sizes and thickness. Colour (own work) neatly following the lines. Show pattern and texture by adding dots and lines. Show different tones by using coloured pencils. 	 Use clay and other mouldable materials. Add materials to provide interesting detail. Use different hardnesses of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly (no need to use a rubber to correct mistakes). Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture. 	 Combine visual and tactile qualities. Use frameworks (such as wire or moulds) to provide stability and form. Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). Use a choice of techniques to depict movement, perspective, shadows and reflection. Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). Use lines to represent movement.
Print	 Use repeating or overlapping shapes. Mimic print from the environment (e.g. wallpapers). Use objects to create prints (e.g. fruit, vegetables or sponges). 	 Use layers of two or more colours. Replicate patterns observed in natural or built environments. Make printing blocks (e.g. from coiled string glued to a block). Make precise repeating patterns. 	 Build up layers of colours. Create an accurate pattern, showing fine detail. Use a range of visual elements to reflect the purpose of the work.



		• Press, roll, rub and stamp to make prints.		
	Textiles	 Use weaving to create a pattern. Join materials using glue and/or a stitch. Use plaiting. Use dip dye techniques. 	 Shape and stitch materials. Use basic cross stitch and back stitch. Colour fabric. Create weavings. Quilt, pad and gather fabric. 	 Show precision in techniques. Choose from a range of stitching techniques. Combine previously learned techniques to create pieces.
	Digital media	 Use a wide range of tools to create different textures, lines, tones, colours and shapes. 	 Create images, video and sound recordings and explain why they were created. 	 Enhance digital media by editing (including sound, video, animation, still images and installations).
Take inspiration from the greats This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.		 Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces. 	 Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others. 	 Give details (including own sketches) about the style of some notable artists, artisans and designers. Show how the work of those studied was influential in both society and to other artists. Create original pieces that show a range of influences and styles.



Cultural capital in Art and DT:

	Autumn	Spring	Summer	
Whole school events		Young Art East Anglia competition	Arts week	
Reception				
Year 1				
Year 2				
Year 3				
Year 4				
Year 5				
Year 6				

	Autumn	Spring	Summer
Reception			
Year 1			
Year 2			
Year 3			
Year 4			
Year 5			
Year 6			